



Proposal for modeling advanced SERDES Discussion on API

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Key Modeling Requirements



- Ability to capture complex *algorithms*
 - DSP / Filter optimization: CDR, DFE, ...
- Minimal model development time
- High accuracy (hardware correlated) with minimum simulation time
- Protection of IP (Silicon vendors)
- Architectural modeling
 - Ability to model & evaluate IP before silicon is developed (pre-silicon)
- Integration with PCB design environment
- Interoperability of models from different IP/IC Vendors
- Supported by EDA vendors
- Available as a public standard
- Available as soft IP for measurement vendors

Overview of this proposal

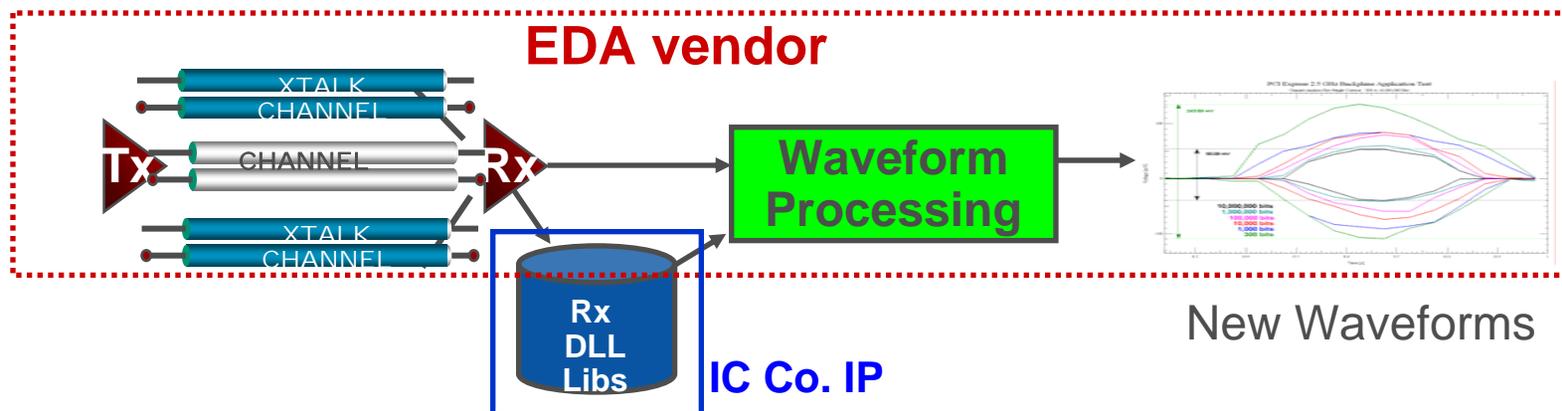


- Chip to chip modeling is infeasible with device level simulators of today
- Chip to chip communications have strong DSP content
- Algorithm modeling platform is a natural choice for chip to chip communication
 - Offers high performance for jitter analysis and budgeting
 - Offers measurements correlation capability
 - Enables compliance testing
- Algorithm model platform is prevalent in IC companies
- Proposal standardizes interface to algorithm platform

Proposed Solution & Architecture



- Allow IC companies to develop “executable” algorithm based models that plug into the simulator through a dynamically linked library (dll)
- Simplest possible public API (C-wrapper)
- Algorithmic Models in a dll
 - Can capture and encapsulate complex algorithms
 - Can add Jitter
 - Can include CDR modules
 - Protects IP without tool-specific encryption, no simulator specific encryption needed
 - Provides SERDES and EDA vendor independent interoperability if standardized
 - Can complete measurement loop – pluggable soft IP



Measurement Loop



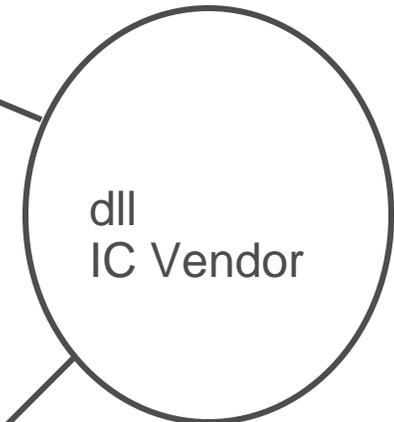
Figure 1. Teradyne GRX / VHDM-HSD evaluation board

Measurement Vendor

This box contains three screenshots from a measurement vendor's software. The first is a photograph of a green printed circuit board (PCB) with several integrated circuits mounted on it. The second and third screenshots show software analysis tools. The second screenshot displays four histograms: T-Histogram, CDF Histogram, DDI Histogram, and DDI in Bit, with various statistical data points listed below. The third screenshot shows a signal waveform analysis tool with a blue waveform and a red eye diagram overlaid on it.

EDA Vendor

This box contains two screenshots from an EDA vendor's software. The left screenshot shows a complex circuit board layout with numerous colored traces and components. The right screenshot shows a timing diagram or signal integrity analysis tool, displaying a series of waveforms and timing parameters for different signal paths.



Simple API



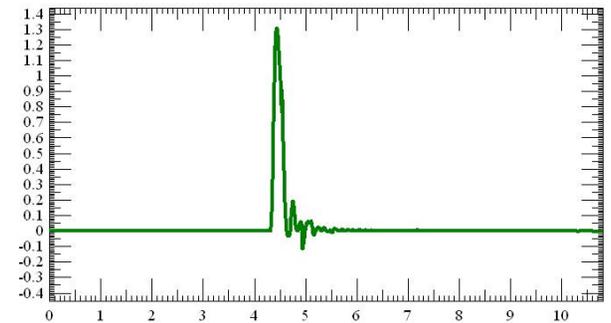
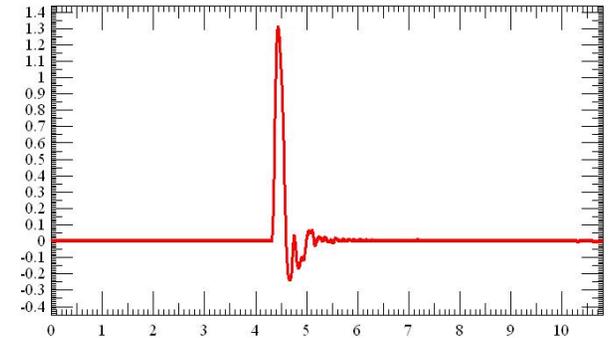
- Init
 - Initialize and optimize channel with Tx / Rx Model
 - This is where the IC DSP decides how to drive the system: e.g., filter coefficients, channel compensation, ...
 - Input: Channel Characterization, system and dll specific parameters from configuration file
 - **bit period**, **sampling intervals**, # of forward/backward coefficients, ...
 - Output: Modified Channel Characterization, status
- GetWave
 - Modify continuous time domain waveform [CDR, Post Processing]
 - Input: Voltage at Rx input at specific times
 - Output: Modified Voltage, Clock tics (dll specific), status
- Close
 - Clean up, exit

Parameters passed by the system simulation platform are in red

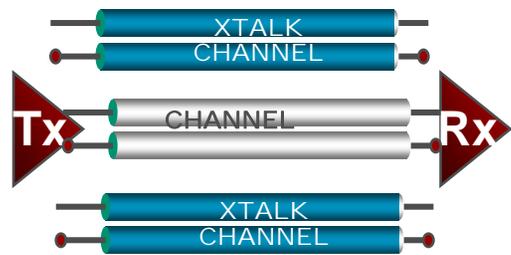
Simulator – Model interaction sequence



1. Characterize Channel (convolution engine)
2. Pass Impulse response to Tx & receive modified impulse response from Tx (Init call)
3. Send modified impulse response to Rx & receive Rx modified impulse response (init call)
4. Bit by Bit simulation
5. Send waveform data to Rx dll (GetWave call)
6. Close when done

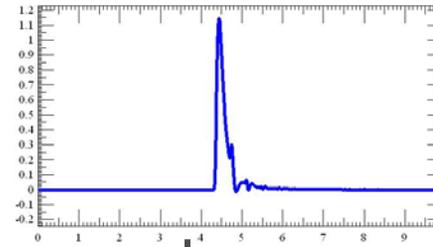


Rx_init

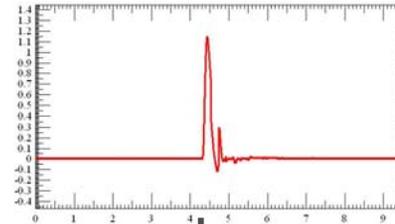


Characterized Channel

Pass characterization
in matrix 'a'



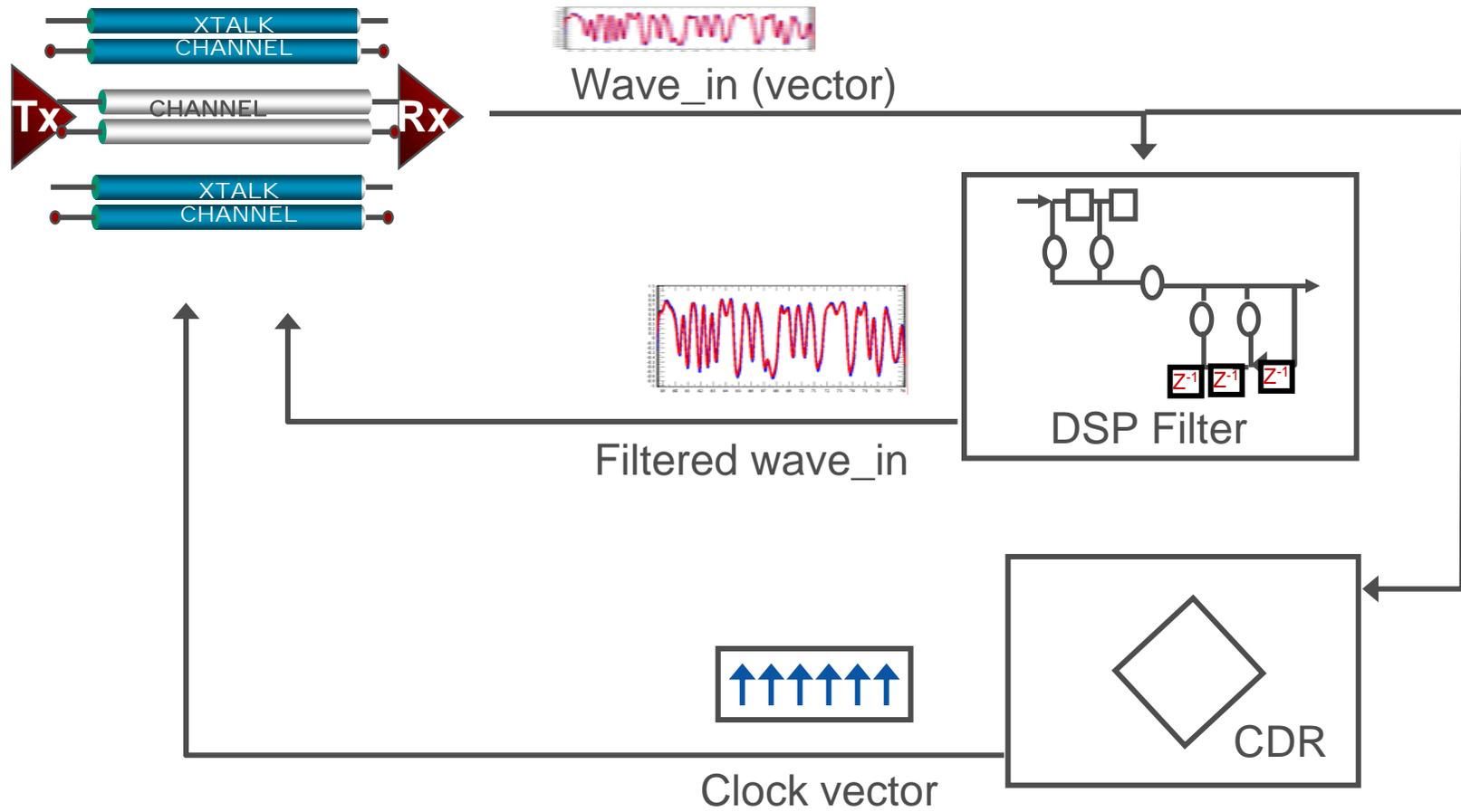
DSP algorithms
modify characterization



Internal storage

Send modified char back
(modified matrix 'a')

Rx_getwave



API Call Params



- long ***rx_init*** (double *a, long row_size, long col_size, double bitp, double tr, double tf, void **pdll_server_param_obj, void *dll_client_param, char *dllcontrol, [genchdllmsg_type **msg])
 - Input: Channel Characterization, system and dll specific parameters from config file
 - bit period, sampling intervals, # of forward/backward coefficients, ...
 - Output: Modified Channel Characterization, status
- long ***rx_getwave*** (double *wave_in, long size, double dt, double *clk, void *dll_server_param_obj, void *dll_client_param, [genchdllmsg_type **msg])
 - Input: Voltage at Rx input at specific times
 - Output: Modified Voltage, Clock tics (dll specific), status
- long ***rx_close*** (void **ptr_2_dll_server_param_obj)
 - Clean up, exit

Note: items in [] are optional and can be 0(null)

Rx_init



```
long rx_init (double *a, long row_size, long col_size, double pulse_width, double tr,  
             double tf, void **pdll_server_param_obj, void *dll_client_param, char *dllcontrol,  
             [genchdllmsg_type **error_msg])
```

Call:

```
long status = rx_init(...), status >=1 for success, 0 for failure
```

a = matrix of row_size x col_size

col_size = (number of channels + 1)

- first column is time

pulse_width = pulse width of the characterization

tr, tf = rise and fall times, useful for synthesizing filters

pdll_server_param_obj – place holder for data structure created by the dll. dll's can use this to store and retrieve additional information

dllcontrols – this is string in a tree data base format and will contain information like dll version number. It can be also used by the dlls to manage additional features and controls

dll_server_obj – This is an optional argument. The dll server use this place holder to create a dll structure for its own use. In this way the dll need not use global variables.

error_msg – optional error message

The dll should not free memory of a/txids

Rx_init – input matrix indexing



a, the input matrix is a one dimensional double array

– The index into the array is given by

$$\text{index} = \text{row_size} * j + i$$

where i is the row index and j is the col index. i and j start from 0

- 'a' is the normalized impulse response i.e. it is the channel response for a unit pulse

Rx_getwave



```
long rx_getwave (double *wave_in, long size, double dt, double *cdrclkbuf, void  
*dll_server_param_obj, void *dll_client_param, [genchdllmsg_type **error_msg]))
```

Call: long status = rx_getwave (..)

wave_in – vector of input voltage

dt – sampling interval for wave_in

size – the size of wave_in vector

On return the rx_getwave replaces wave_in with the computed wave_out

cdrclkbuf – This is the vector of clk edges with a size of 'size', same as the wave_in buffer. If the dll includes a cdr function, you can fill this vector with the expected edge times. If there is no cdr function, ignore this vector. This vector will be initialized with a '-1' at the 0th position. If the vector is not modified i.e. on return if the caller still finds the -1, the caller will conclude there is no cdr function.

The times in the vector should be referenced to the start of the cdrclkbuf. For example

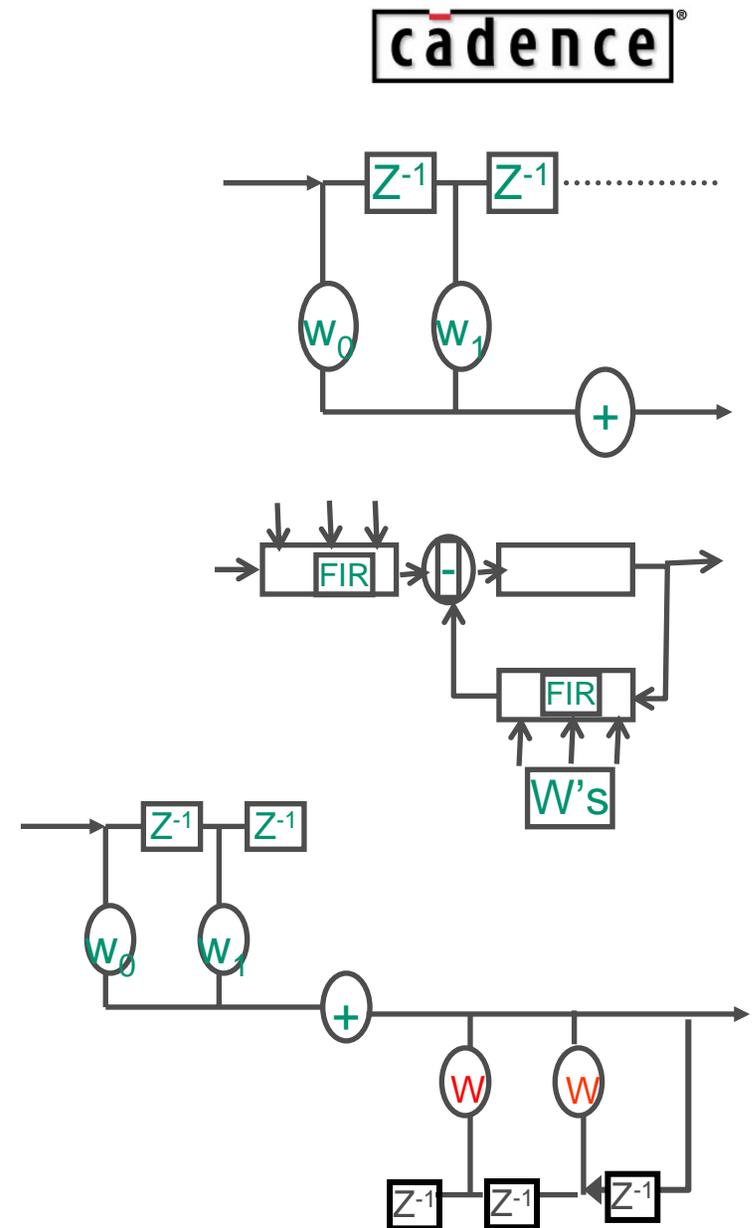
cdrclkbuf = [30n 30.2n 30.4n 0 0]

Means that the only 3 clock edges were found at 30n, 30.2n and 30.4n

All memory will be freed by the caller

Sample models

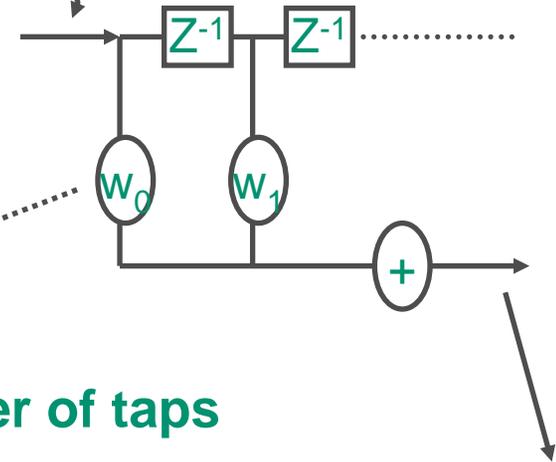
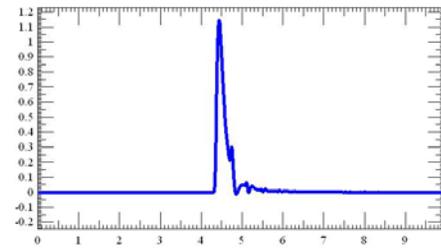
1. chffefilt
 - Optimized Feed Forward Filter
2. chdfefilt
 - Decision Feedback Filter
3. chfbefilt
 - Feed back equalization
4. chcdr
 - Clock and Data Recovery unit with Proportional Integral (PI) control



Sample FFE Filter



- Example FFE Filter
- Multi tap FFE
- MMSE Optimize FFE weights for given channel
- Apply FFE bit by bit



Adjustable number of taps

```
(chfffilt (fwd 5)(pulsein ffein.txt) (pulseout ffeout.txt))
```

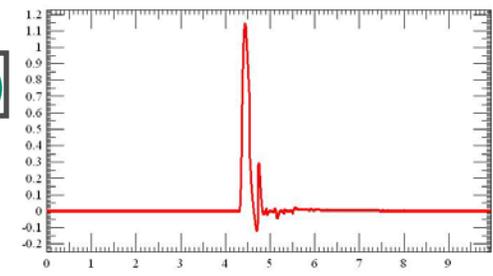
dll Name

5 taps

Parameters

Read pulse from ffein.txt

Write pulse from ffeout.txt

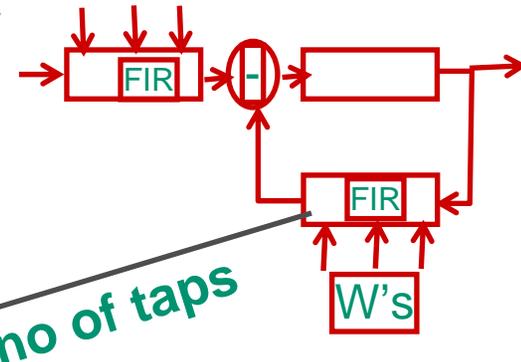
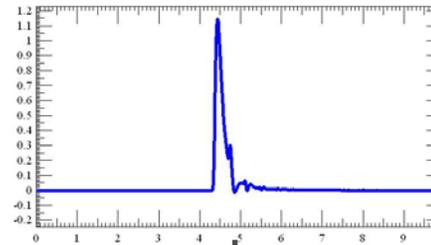


MMSE: Minimum Mean Square Error

Sample DFE Filter



- Multitap FFE+DFE
- MMSE* optimization for FFE
- Zero forcing DFE
- Modify pulse response



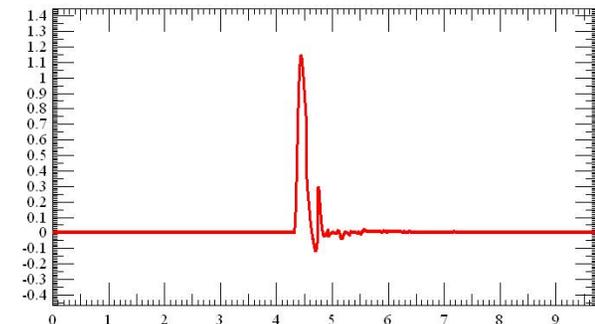
Adjustable no of taps

`chdfefilt (bwd 12)(pulseout dfeout.txt))`

DII Name

Parameters

Backward # DFE taps

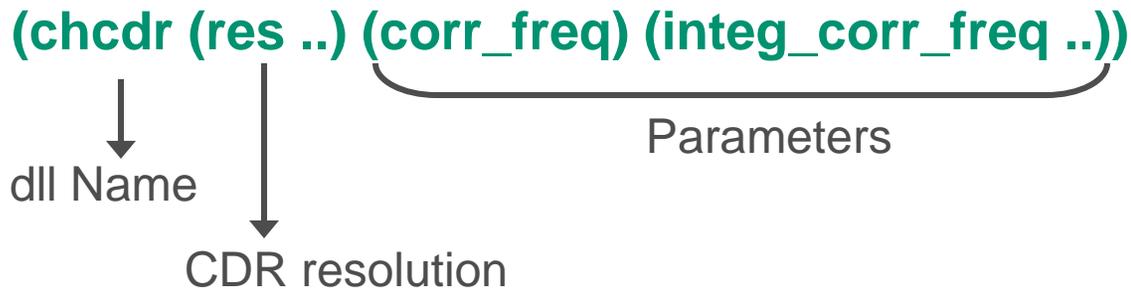
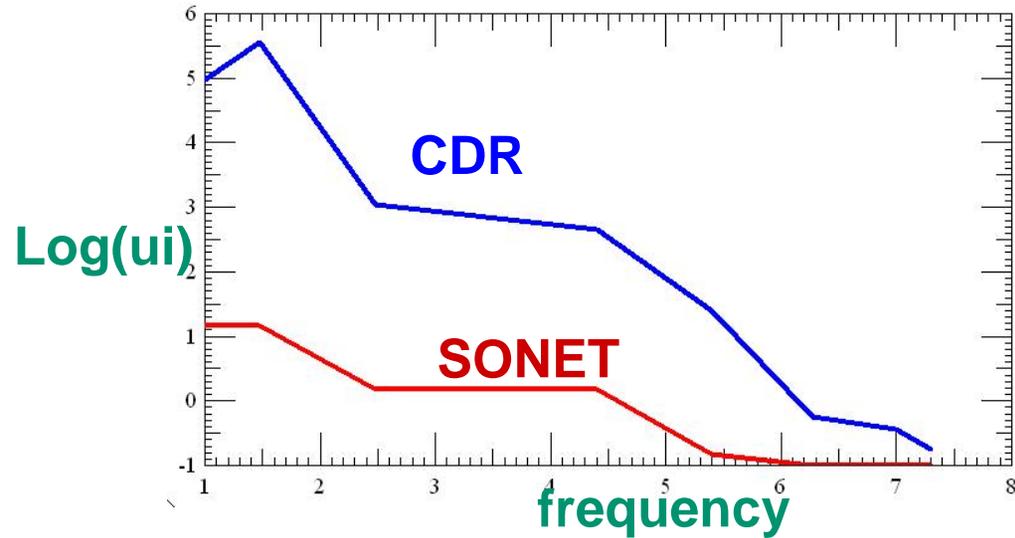


MMSE: Minimum Mean Square Error

Sample CDR model

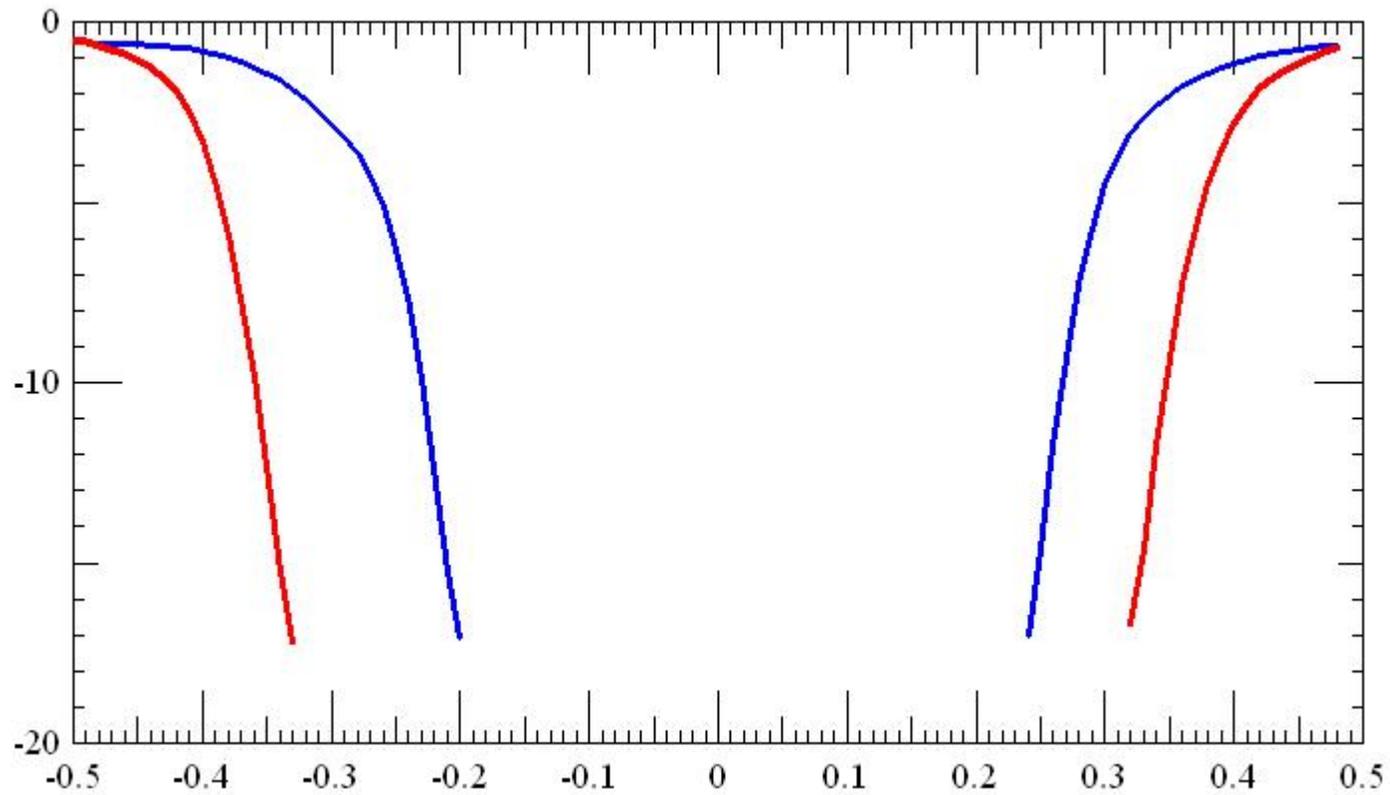


- Clock and Data Recovery unit
- Proportional + integral error control
- Adjustable resolution
- Jitter tolerance



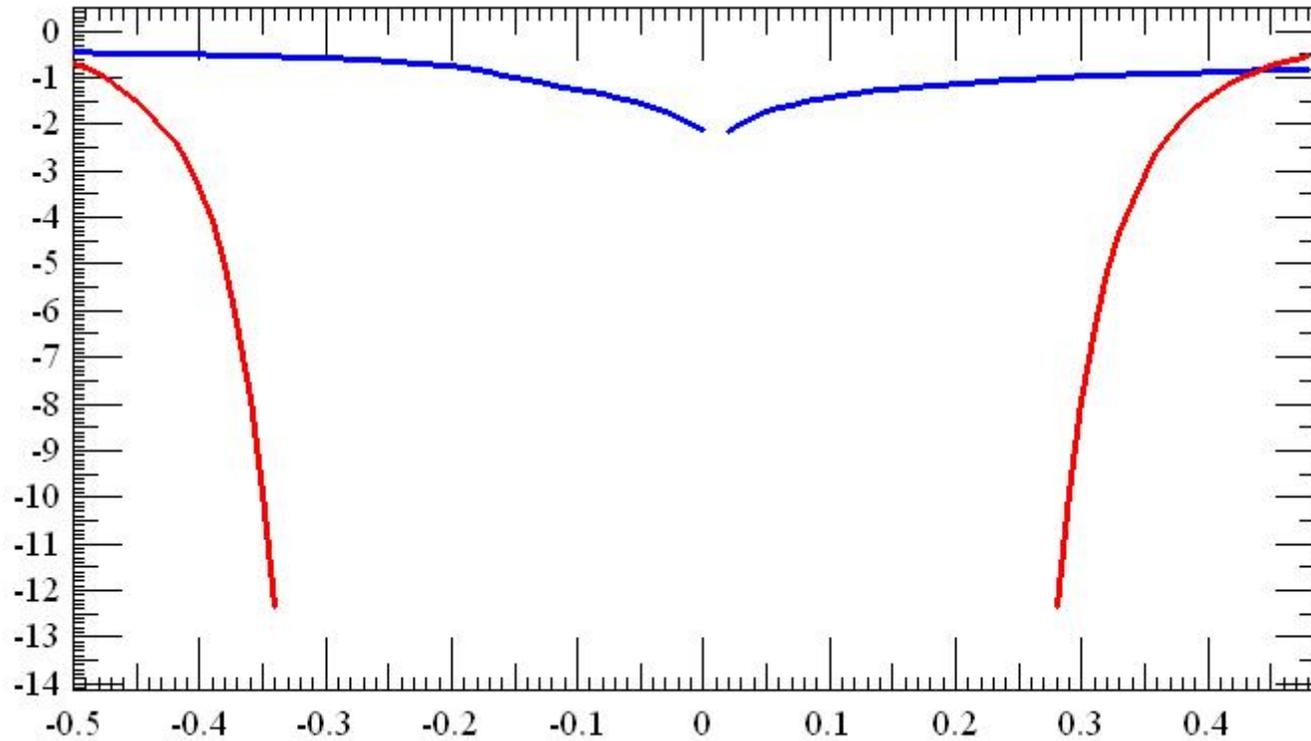
Bathtub Curve

- no filter vs. chfbefilt



Bathtub Curve

- no cdr vs. with cdr



Chfffilt code



```
extern long rx_init (double *a, long row_size, long col_size, double bitp, double tr,
    double tf, void **pdll_server_param_obj, char *dllcontrols, void *dll_client_param,
    genchdllmsg_type **msg)
{
    ,,,,,,,,,,
    /* get the filter, pass the input matrix 'a' */
    status = dotaps (dll_object, a, row_size, col_size, bitp, tr, tf);
    DONE:
    if(!status)
        { genDestroy (dll_object); dll_object=0;}

    if(msg)
        printlogo (dll_object, msg);

    if(status > 1)
        destroy (dll_object);
    else if(pdll_server_param_obj)
        *pdll_server_param_obj = dll_object;

    return status;
}
```

Chfffilt - dotaps



```
/* create taps using MMSE */
```

```
taps = genfilttbl_fwdcoeff (mx, fwd, bitp, trm, 0.0, offset, fbitp,  
forcepulse, &resp, &error, nonaveraging, &snr);
```

Chfffilt: rx_getwave



```
extern long rx_getwave (double *wave_in, long size, double dt,  
    double *cdrclkbuf, void *dll_server_param_obj, void  
    *dll_client_param, genchdllmsg_type **msg)
```

Apply the filter, Modify the input wave vector



```
    for (i=0; i<size; i++)  
    {  
        double volt=0;  
  
        if (dll_object->time <= 0) /* first time initialize dc */  
            dll_object->td = genfiltd_initstd (dll_object->taps, wave_in[i]);  
  
        volt = genfiltd_y (dll_object->td, dll_object->time, wave_in[i]);  
  
        wave_in [i] = volt;  
  
        dll_object->time += dt;  
    }
```

Chcdr:



```
extern long rx_getwave (double *wave_in, long size, double dt,  
double *cdrclkbuf, void *dll_server_param_obj, void  
*dll_client_param, genchdllmsg_type **msg)
```

```
for (tedge += bitp; tedge < tlast; tedge += bitp)
```

Start early/late determination



```
    cdrclkbuf[edge_id++] = (tedge-tstart);
```

Return clock information



Summary



- Top down algorithm modeling
- Model IP in dll
- EDA vendors and measurement vendors
- Code examples