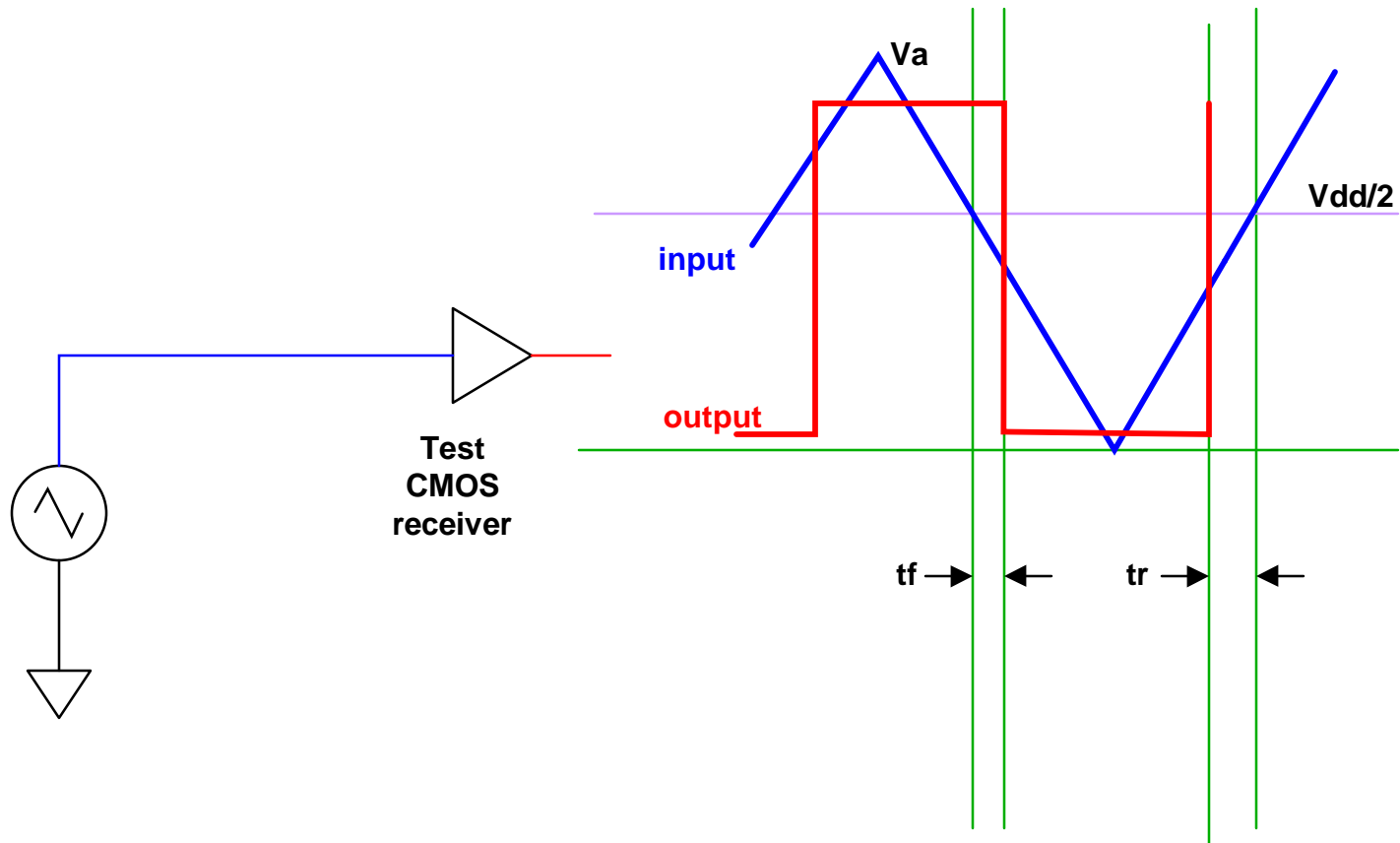

**Input Buffer Modeling
Characterization: The first steps
Proving Feasibility
8/23/99**

Behavioral Input Characterization

- ▶ **Problem:**
 - ▶ Improve timing simulation predication over the “time at threshold” technique
 - ▶ Create method to determine if characterization is feasible for a given receiver
- ▶ **Characterize input performance and determine predictable trends.**
 - ▶ Look for patterns in receiver behavior
 - ▶ Use 3D view to suggest trends
 - ▶ Use Monte Carlo to define multi-variant problem space
- ▶ **Start with simple characterization case**
 - ▶ Triangle wave stimulus - Randomly vary amplitude and slew, then measure time delay

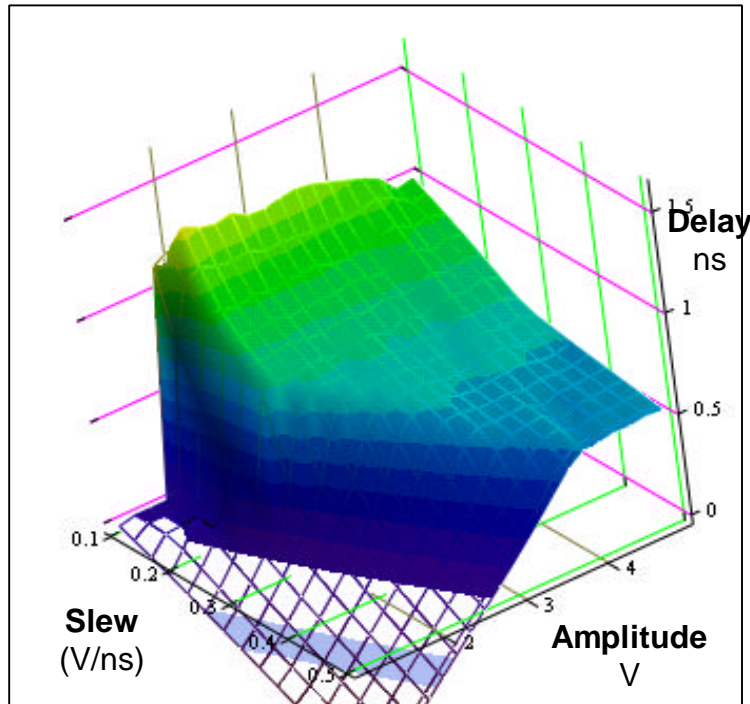
Simple Characterization Circuit



Monte Carlo Sweep: frequency and V_a
Measure: t_r , t_f

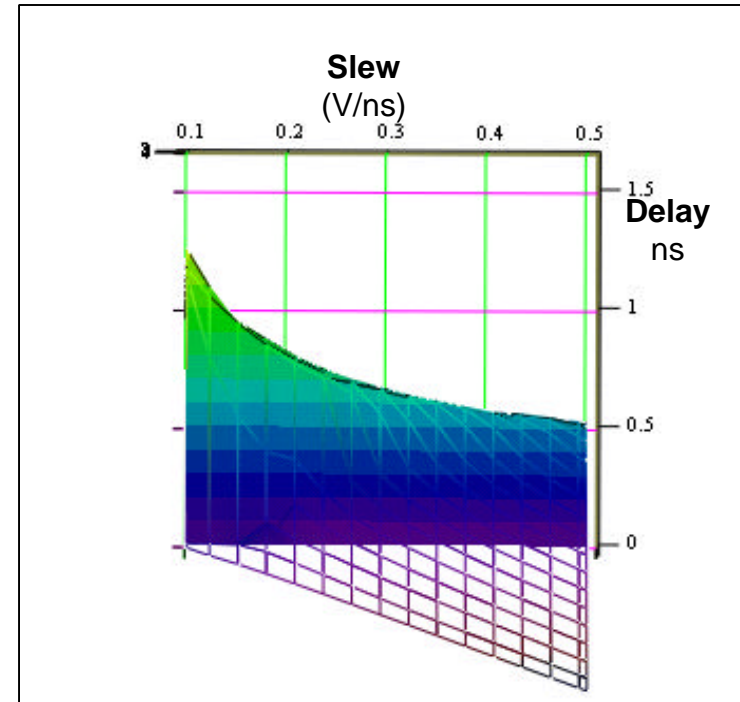
Example of Results for Triangle wave

delay vs.slew rate and max voltage for falling edge



(slew , ampl, time)

delay vs.slew rate and max voltage for falling edge



(slew , ampl, time)

Different angles of view

Conclusion: We can accurately map slew rate to time delay for at least some devices