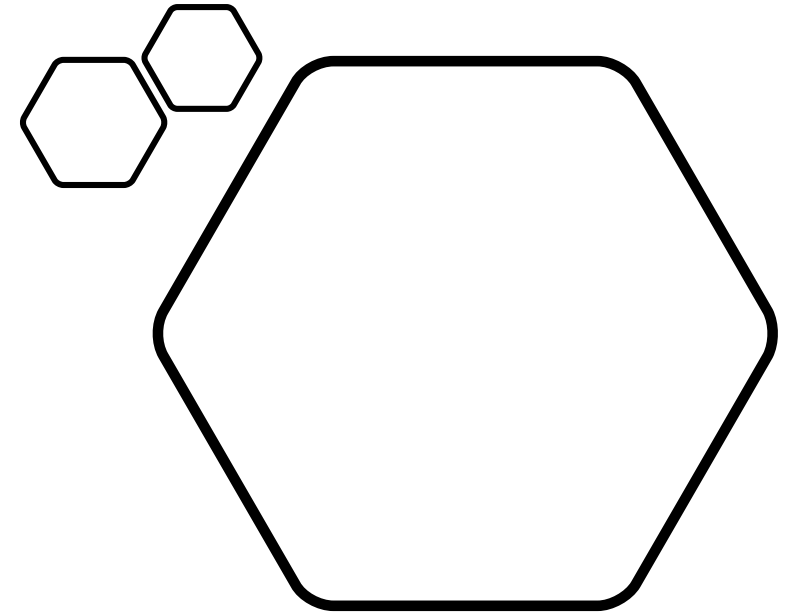


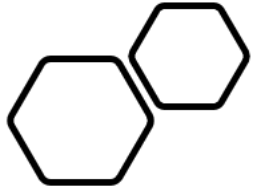
Gap in IBIS for sampling with statistical mode AMI models

- Todd Bermensolo (Keysight Technologies),
- Hansel Dsilva (Achronix Semiconductor Corporation) and
- Michael Mirmak

DesignCon IBIS Summit, Santa Clara, California

January 31st, 2020

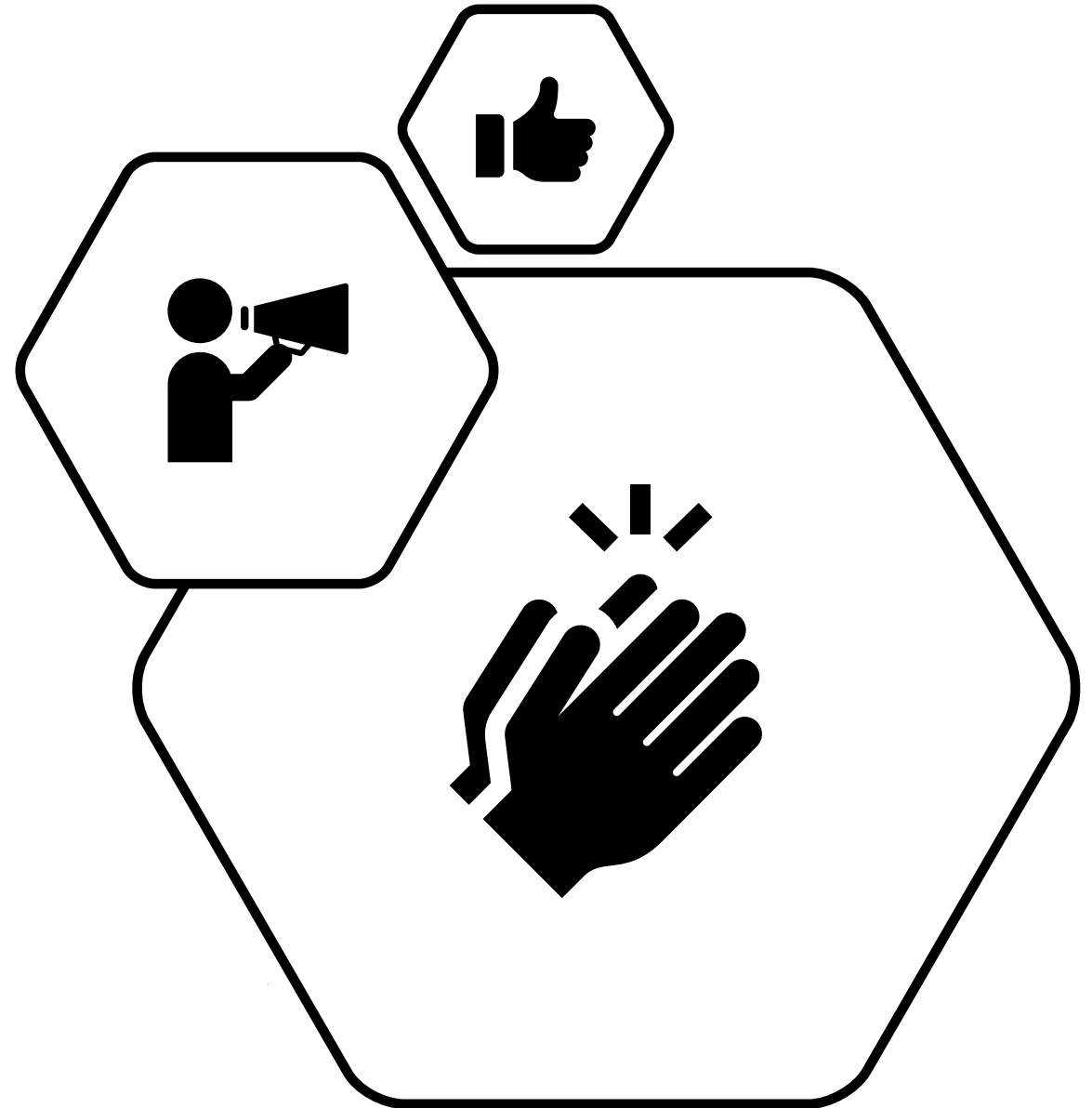


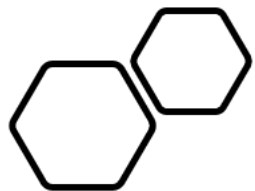


Acknowledgements

Special thanks to the following:

- [Richard Mellitz](#) for discussions on the COM tool settings.
- [Adam Gregory](#) for discussions on the IBIS-AMI flow.
- [David Banas](#) for discussions on PyBert flow.
- [Yu-Chun Lu](#) for sharing details on the modified Mueller-Muller phase detector.
- [Amrish Varma and Ken Willis](#) for analysis contributions and prompt responses.
- [Barry Katz, Eric Brock and Steve Silva](#) for analysis contributions and deep dive discussions during debugging.





Presentation Overview

Background on Problem Statement

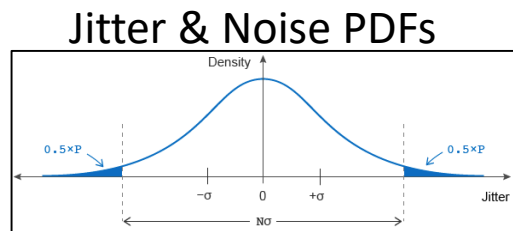
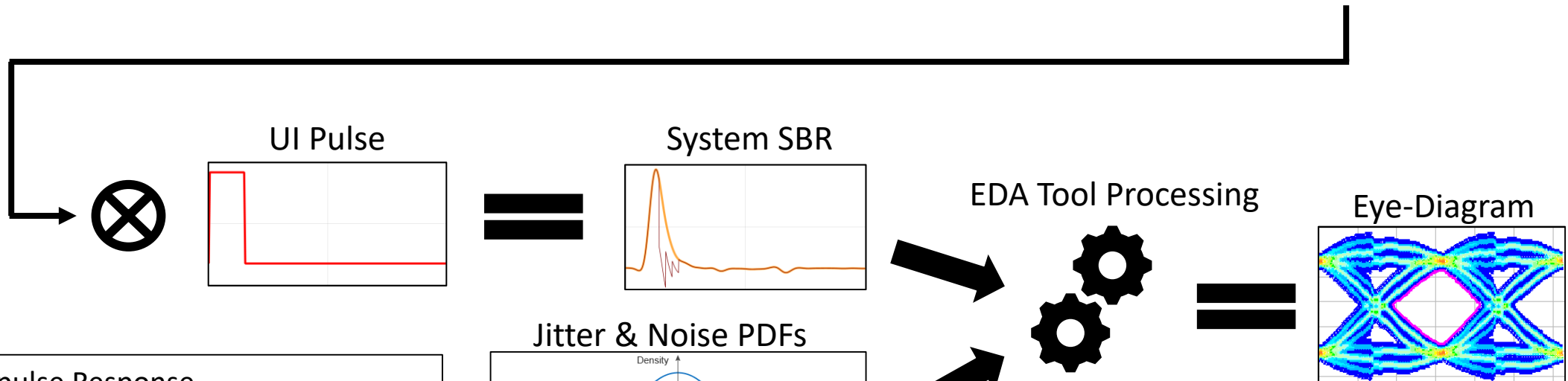
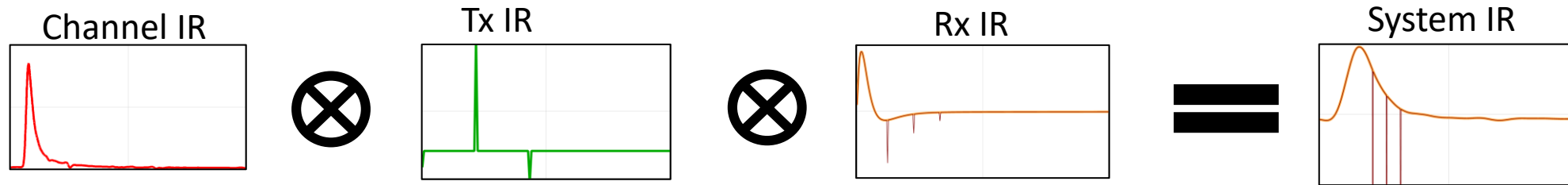
Results

Call to Action

Resolution

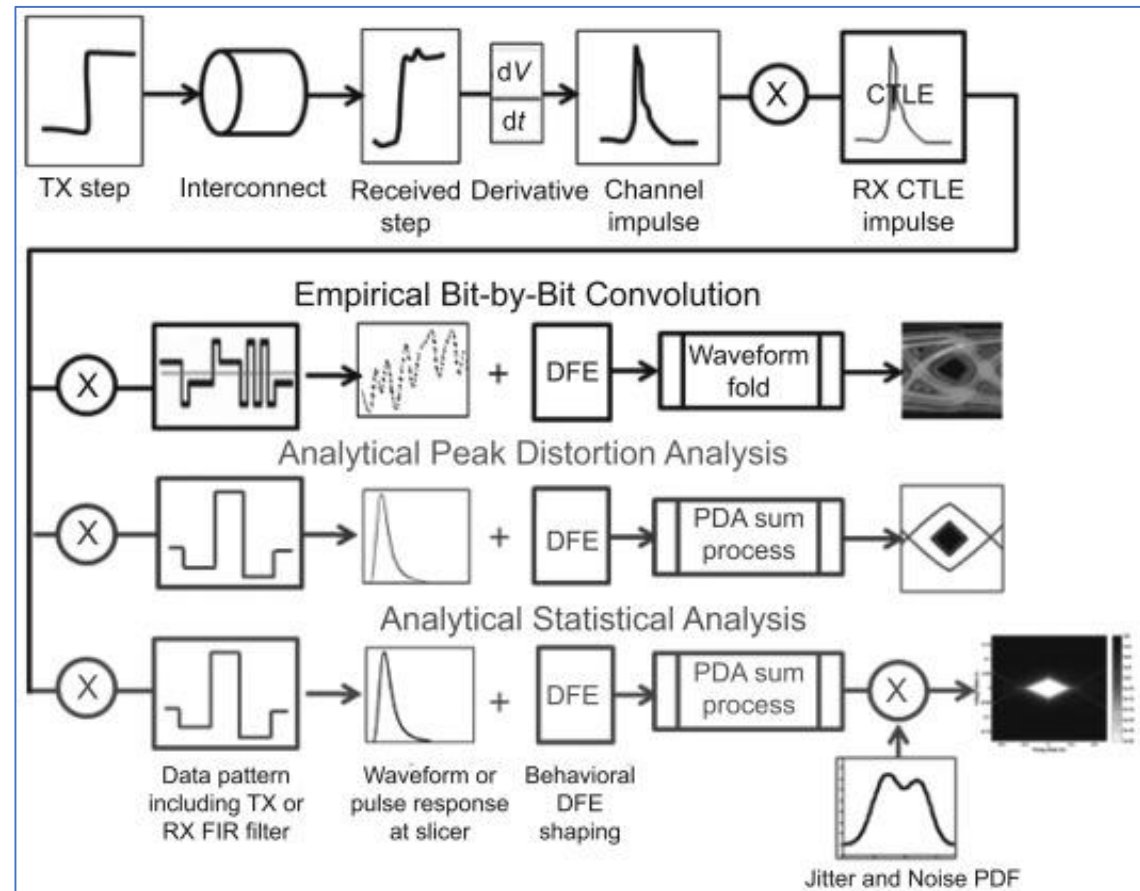
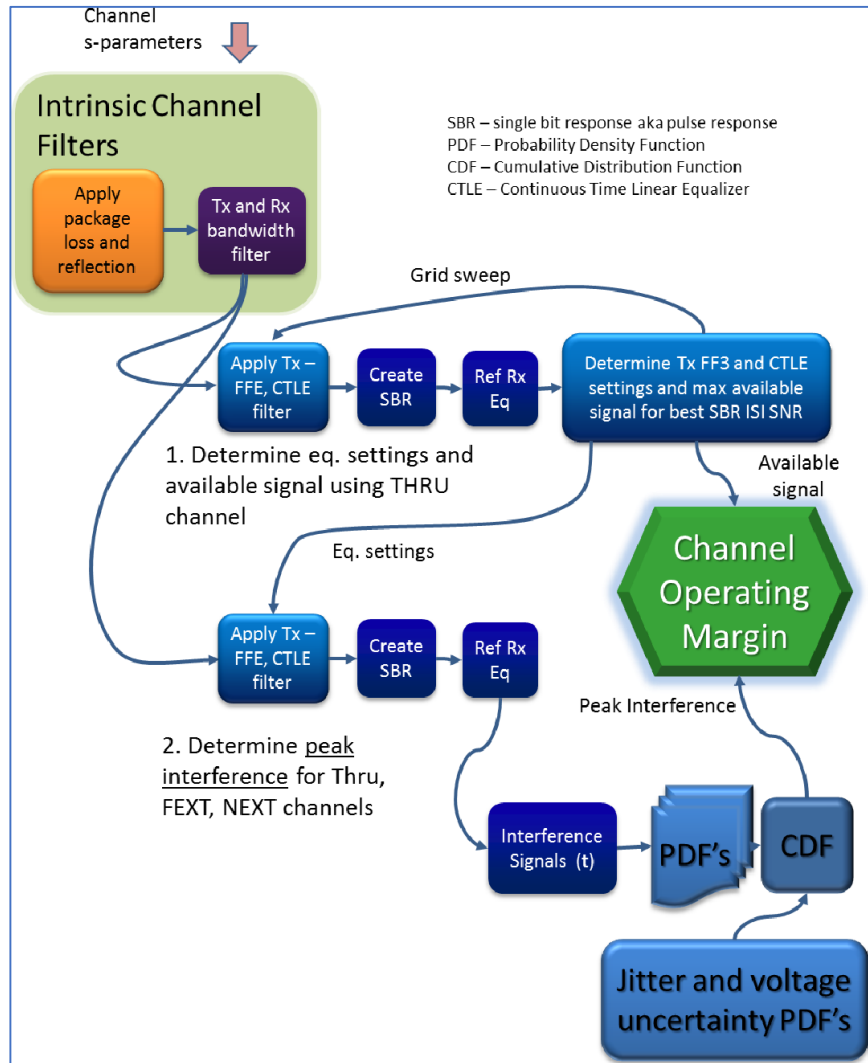
Backup

How IBIS-AMI Statistical Generates Eye Diagrams



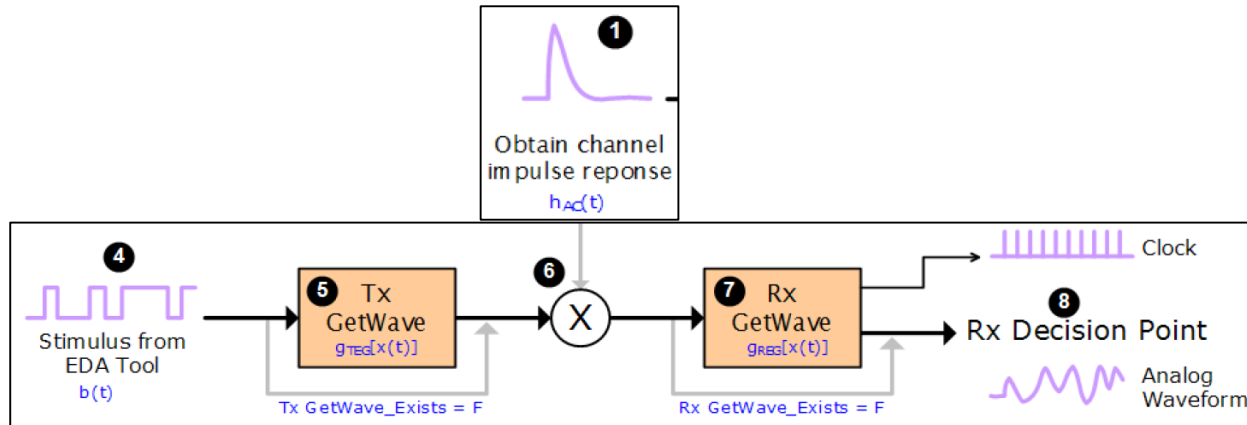
IR = Impulse Response
 PR = Pulse Response
 SBR = Single Bit Response
 PDF = Probability Density Function
 UI = Unit Interval

How Industry Methods Create Eye Diagrams

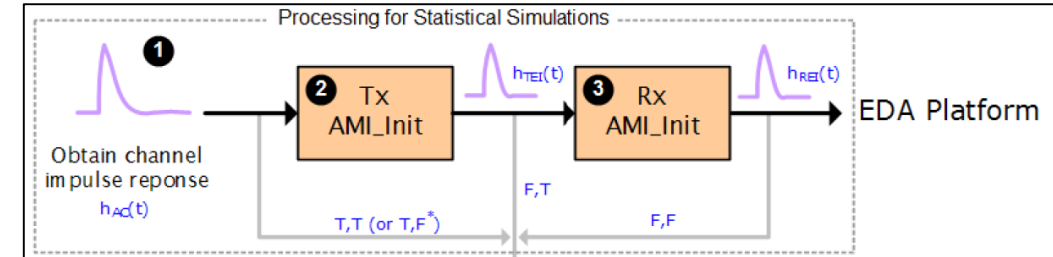


- <https://www.sciencedirect.com/topics/computer-science/channel-impulse-response>
- [https://www.semanticscholar.org/paper/Channel-Operating-Margin-\(COM\)%3A-Evolution-of-for-25-Mellitz-Corp/7e9cb8b162fe93a131d37fa1408fb56d9e5b05f8](https://www.semanticscholar.org/paper/Channel-Operating-Margin-(COM)%3A-Evolution-of-for-25-Mellitz-Corp/7e9cb8b162fe93a131d37fa1408fb56d9e5b05f8)

AMI Modeler's Control Over Sampling



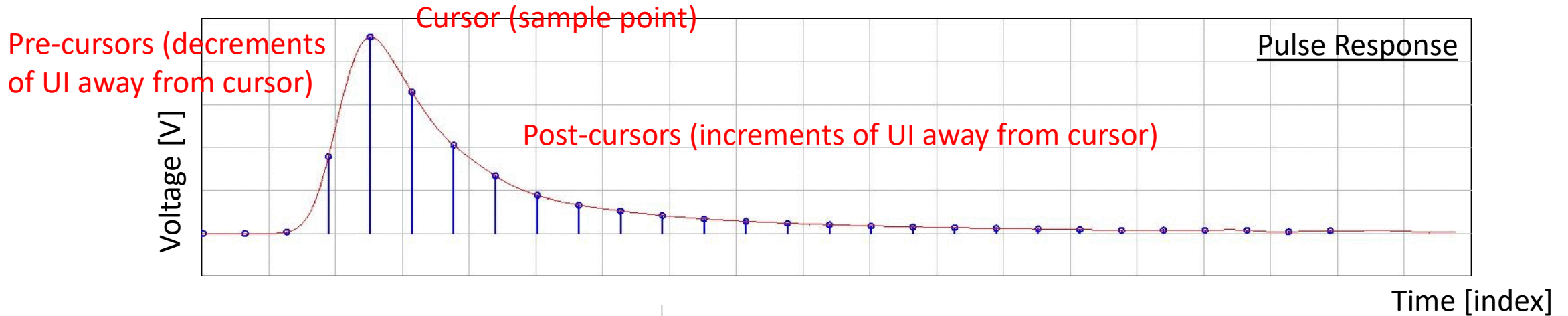
```
long AMI_GetWave (double *wave,
long wave_size,
double *clock_times,
char **AMI_parameters_out,
void *AMI_memory)
```



```
long AMI_Init (double *impulse_matrix,
long number_of_rows,
long aggressors,
double sample_interval,
double bit_time,
char *AMI_parameters_in,
char **AMI_parameters_out,
void **AMI_memory_handle,
char **msg)
```

- For AMI_GetWave simulation, the model developer can use clock_times to control where Rx output data is sampled.
- For AMI_Init simulation, there is no similar sampling point control.
- <https://www.keysight.com/us/en/assets/7018-03143/application-notes/5990-9111.pdf>

What Do We Mean by Sampling?



- Waveform may be somewhat continuous in time, but some things are applied at discrete sample points
 - DFE (decision-feedback equalization) slicer point.
 - Voltage margin.
 - Timing margin.

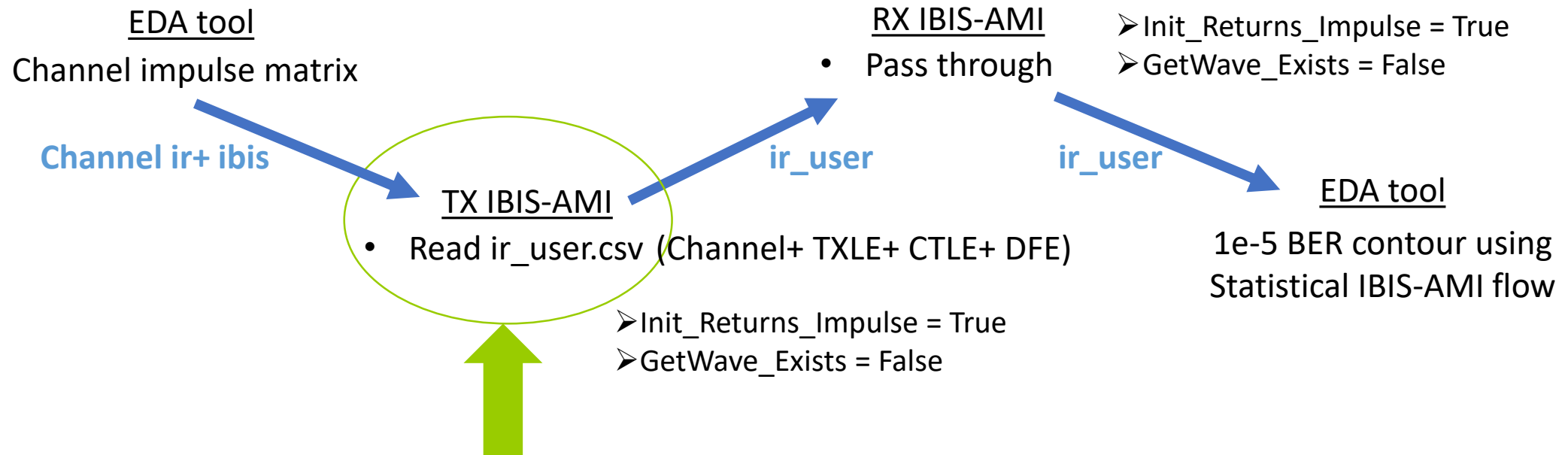
Examples of Types of Statistical Sampling:

1. Peak of pulse response – align the sampling clock as the **peak** of the pulse.
2. Mueller-Muller – align the sampling clock so that precursor ISI equals to post-cursor ISI.
3. Modified Mueller-Muller – modified version of the Mueller-Muller PD where the impact of first pre-cursor (pre-1) is removed.
4. Hula hoop algorithm – align the sampling clock based on half way between the transition times for a 010 data pattern in isolation.

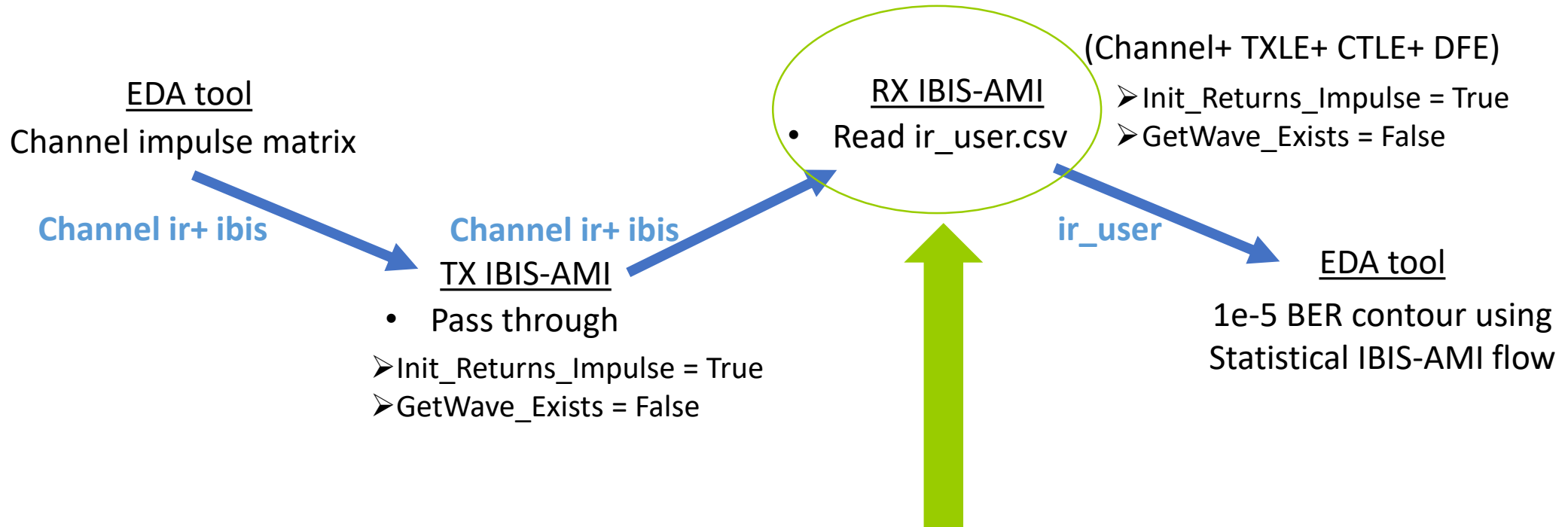
Do We Really Need Sampling Info from AMI_Init?

- Experiment 1: Statistical BER contour in different EDA tools.
- Experiment 2: Importance of sampling position.
Peak-of-pulse Phase vs. Mueller-Muller Phase Detectors (PDs)
- Experiment 3: Problem with timing margin.
EDA tools must “guess” the sampling in statistical mode given the DFE is applied in the IBIS-AMI model

1. IBIS-AMI Simulation Setup



- The idea is to use a developed IBIS-AMI model which bypasses the impulse matrix from the EDA tool with that from a .csv.
- In this way, we set the same input in studying the statistical eye in different EDA tools.



- The idea is to use a developed IBIS-AMI model which bypasses the impulse matrix from the EDA tool with that from a .csv.
- In this way, we set the same input in studying the statistical eye in different EDA tools.

2. IBIS-AMI Models Used

A. TX IBIS-AMI

- tx_read_ir.ibs
- tx_read_ir.ami
 - Init_Returns_Impulse= True; GetWave_Exists= False
 - read_ir= 1 (yes) and 0 (no); read_ir_filename= 'C:\ir.csv'
- tx_read_ir_x64.dll

B. RX IBIS-AMI

- rx_pass_through.ibs
- rx_pass_through.ami
 - Init_Returns_Impulse= True; GetWave_Exists= False
 - Gain= 1
- rx_pass_through_x64.dll

3. Simulation Setup

1. Data Rate = 32 Gbps NRZ
2. Random pattern or PRBS Register Length = 31
3. 1e-5 BER eye contour using statistical IBIS-AMI flow
4. Samples per UI = 32
5. Channel is an .s4p - a dummy S-parameter, given an equalized impulse matrix will be brought in through a .csv at the TX
6. Equalized impulse_matrix.csv generated using the COM tool v2.76

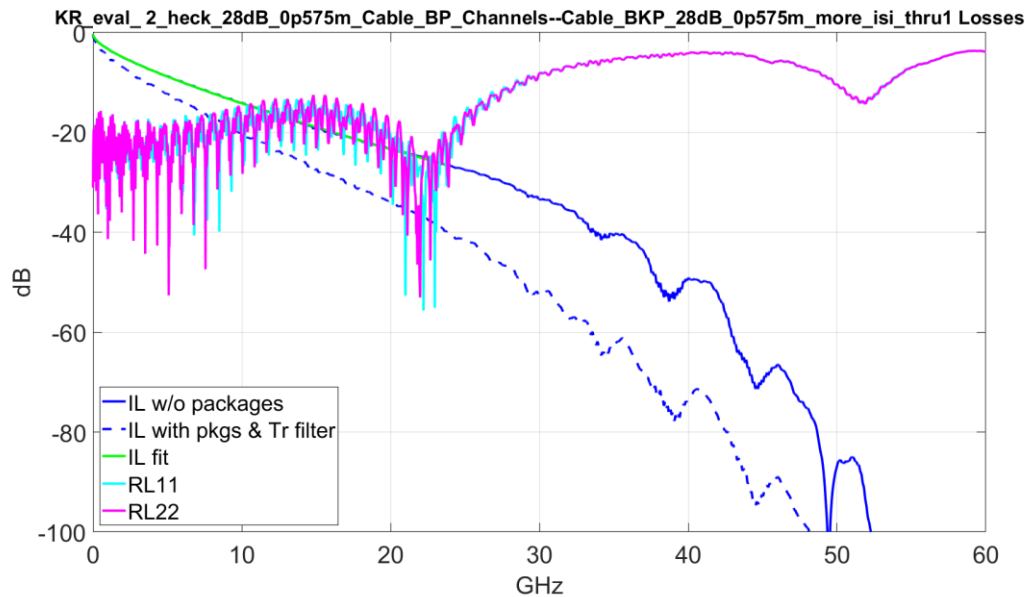
1. No jitter and noise!

2. No crosstalk!

3. No encoding (8b10b)!

4. Same impulse response input and plot the eye in different EDA tools!

4. Channel Response and Equalization



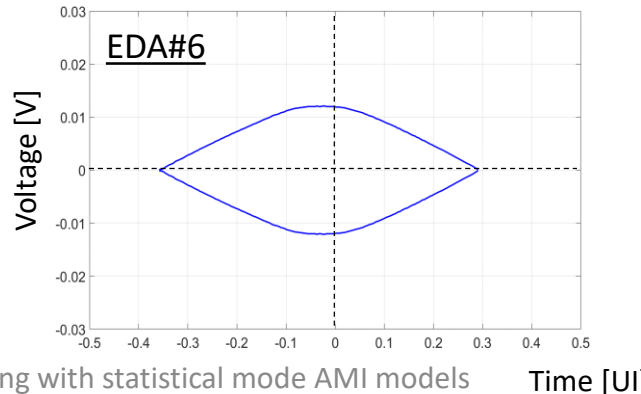
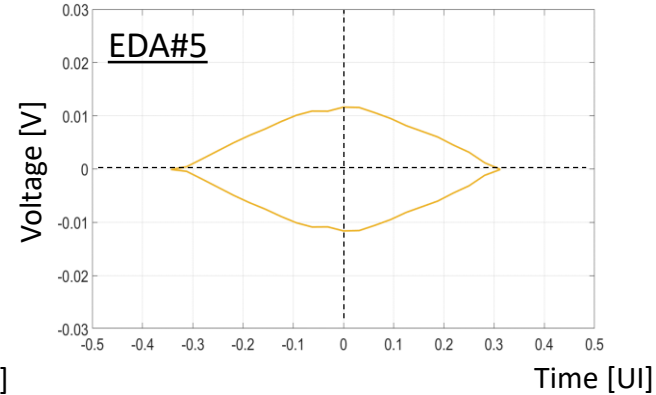
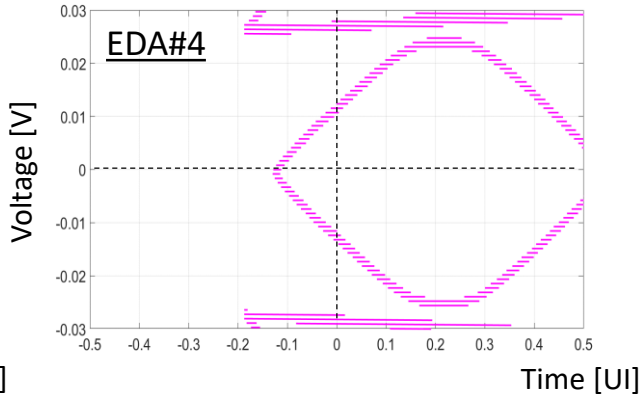
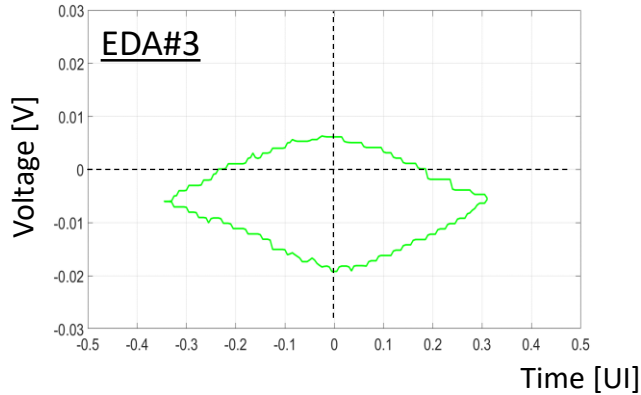
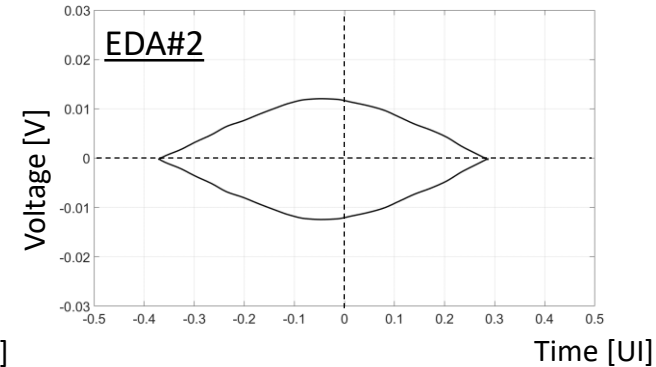
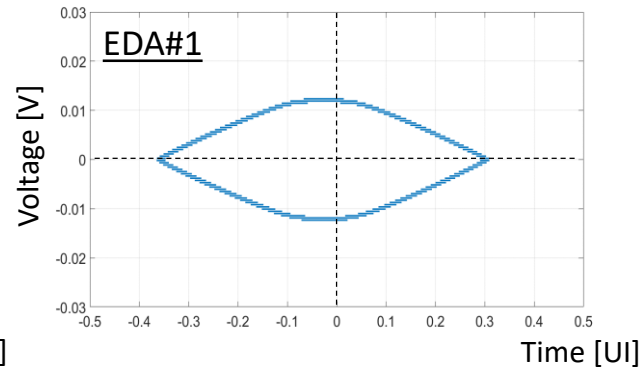
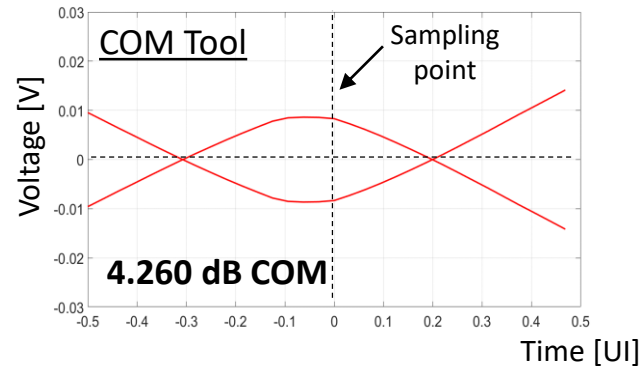
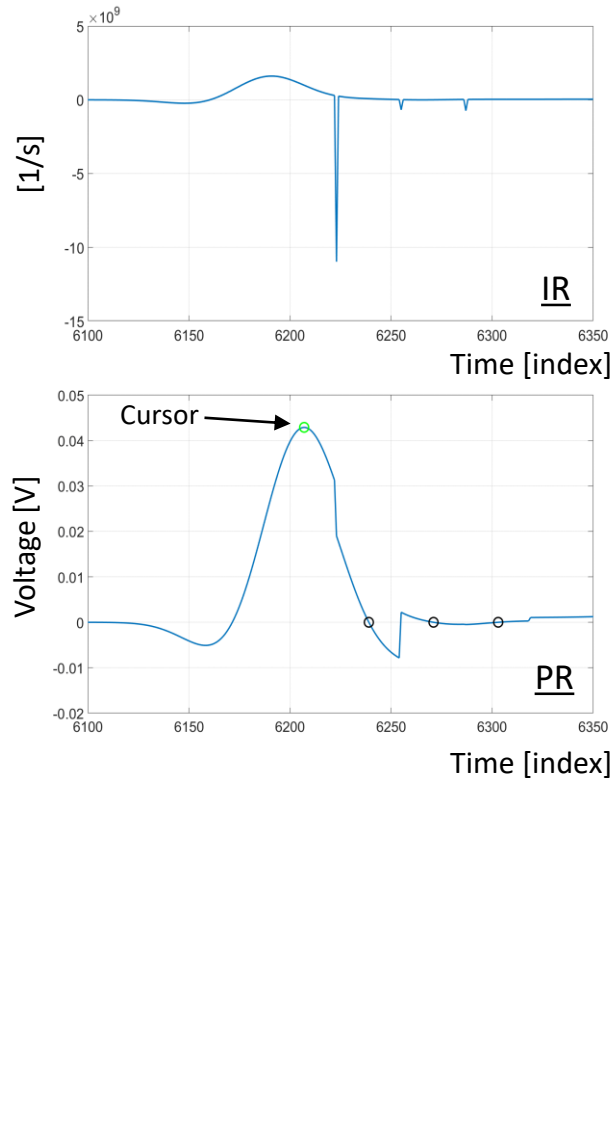
- Channel taken from IEEE 802.3 public area.
- -28.53 dB @ 16 GHz.

| A | B | C | D | E | F | G | H | I | J | K | L |
|------------------------|-------------------|-------|---------------------|---------------------|---------------------------------|-------------|--|---------------------------|-------|---------------------------------|---|
| Table 93A-1 parameters | | | | I/O control | | | | Table 93A-3 parameters | | | |
| Parameter | Setting | Units | Information | DIAGNOSTICS | 1 | logical | Parameter | Setting | Units | | |
| f_b | 32 | GBd | | DISPLAY_WINDOW | 1 | logical | package_tl_gamma0_a1_a2 | [0.002 0.0003] | | | |
| f_min | 0.05 | GHz | | CSV_REPORT | 1 | logical | package_tl_tau | 6.14E-03 | | ns/mm | |
| Delta_f | 0.01 | GHz | | RESULT_DIR | .\results\100GEL_1_PK_KR_(date) | | package_Z_c | [87.5 87.5 ; 92.5 92.5] | | Ohm | |
| C_d | [1.2e-4 1.2e-4] | nF | [TX RX] | SAVE_FIGURES | 0 | logical | benartsi_3ck_01_0119 & mellitz_3ck_01_0119 | | | | |
| L_s | [0 0] | nH | [TX RX] | Port Order | [1 3 2 4] | | Table 92-12 parameters | | | | |
| C_b | [0 0] | nF | [TX RX] | RUNTAG | KR_eval_ | | Parameter | Setting | | | |
| z_p select | [2] | | [test cases to run] | COM_CONTRIBUTION | 0 | logical | board_tl_gamma0_a1_a2 | [0.3.8206e-04 9.5909e-05] | | | |
| z_p (TX) | [12 31; 1.8 1.8] | mm | [test cases] | Operational | | | board_tl_tau | 5.790E-03 | | ns/mm | |
| z_p (NEXT) | [12 29; 1.8 1.8] | mm | [test cases] | COM Pass threshold | 3 | dB | board_Z_c | 100 | | Ohm | |
| z_p (FEXT) | [12 31; 1.8 1.8] | mm | [test cases] | ERL Pass threshold | 10.5 | dB | z_bp (TX) | 110.3 | | mm | |
| z_p (RX) | [12 29; 1.8 1.8] | mm | [test cases] | DER_0 | 1.00E-05 | | z_bp (NEXT) | 110.3 | | mm | |
| C_p | [0.87e-4 0.87e-4] | nF | [TX RX] | T_r | 6.16E-03 | ns | z_bp (FEXT) | 110.3 | | mm | |
| R_0 | 50 | Ohm | | FORCE_TR | 1 | logical | z_bp (RX) | 110.3 | | mm | |
| R_d | [50 50] | Ohm | [TX RX] | TDR and ERL options | | | C_0 | [0.29e-4] | | nF | |
| A_v | 0.415 | V | | TDR | 1 | logical | C_1 | [0.19e-4] | | nF | |
| A_fe | 0.415 | V | | ERL | 1 | logical | Include PCB | 0 | | logical | |
| A_ne | 0.608 | V | | ERL_ONLY | 0 | logical | Floating Tap Control | | | | |
| L | 2 | | | TR_TDR | 0.01 | ns | N_bg | 0 | | 0 12 or 3 groups | |
| M | 32 | | | N | 3000 | | N_bf | 0 | | taps per group | |
| filter and Eq | | | | beta_x | 2.3407E+09 | | N_f | 0 | | UI span for floating taps | |
| f_r | 0.75 | *fb | | rho_x | 0.19 | | bmaxg | 0.2 | | max DFE value for floating taps | |
| c(0) | 0.54 | | min | fixture delay time | [0 0] | port1 port2 | cable assemblies require this for each HCB | | | | |
| c(-1) | [-0.1667] | | [min:step:max] | TDR_W_TPKG | 0 | | ICN parameters (v2.73) | | | | |
| c(-2) | [0] | | [min:step:max] | N_bx | 3 | UI | f_f | 21.448 | | | |
| c(-3) | [0] | | [min:step:max] | RX_CALIBRATION | 0 | logical | f_n | 21.448 | | | |
| c(1) | [-0.0417] | | [min:step:max] | Sigma BBN step | 5.00E-03 | V | f_2 | 24.000 | | | |
| N_b | 3 | UI | | Noise, jitter | | | A_ft | 0.600 | | | |
| b_max(1) | 0.8 | | | sigma_RJ | 0 | UI | A_nt | 0.600 | | | |
| b_max(2..N_b) | 0.3 | | | A_DD | 0 | UI | heck_3ck_03b_0319 | Adopted Mar 2019 | | | |
| g_DC | [-15] | dB | [min:step:max] | eta_0 | 8.2E-09 | V^2/GHz | walker_3ck_01d_0719 | Adopted July 2019 | | | |
| f_z | 12.8 | GHz | | SNR_TX | 100 | dB | result of R_d=50 | | | | |
| f_p1 | 12.8 | GHz | | R_LM | 1 | | benartsi_3ck_01a_0719 | no used for KR | | | |
| f_p2 | 32 | GHz | | CDR | Mod-MM | M or Mod-MM | mellitz_3ck_03_0919 | | | | |
| g_DC_HP | [0] | | [min:step:max] | | | | under consideration | | | | |
| f_HP_PZ | 0.4 | GHz | | | | | | | | | |

- COM ver2.75.
- Fixed TXLE, Fixed CTLE and 3-tap DFE.

Experiment 1 – Statistical BER contour in different EDA tool

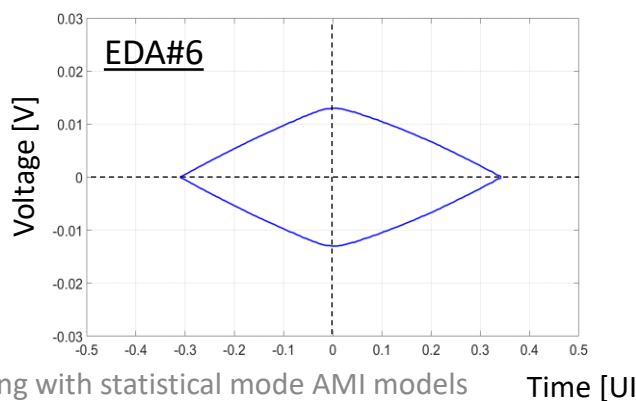
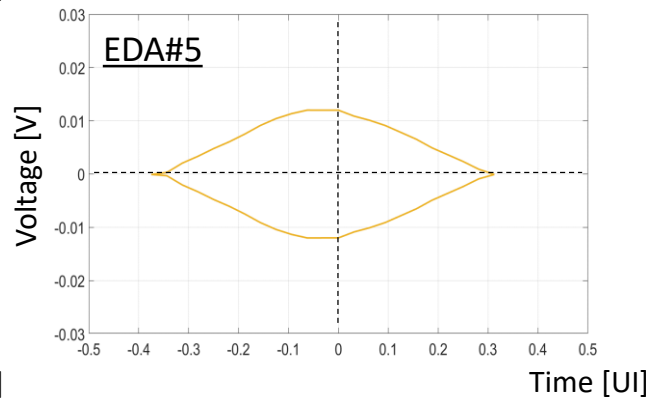
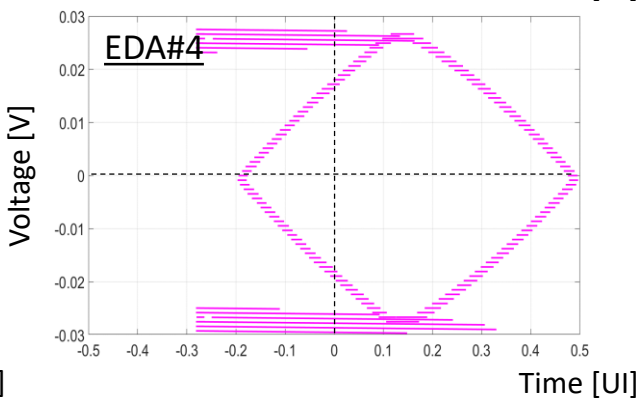
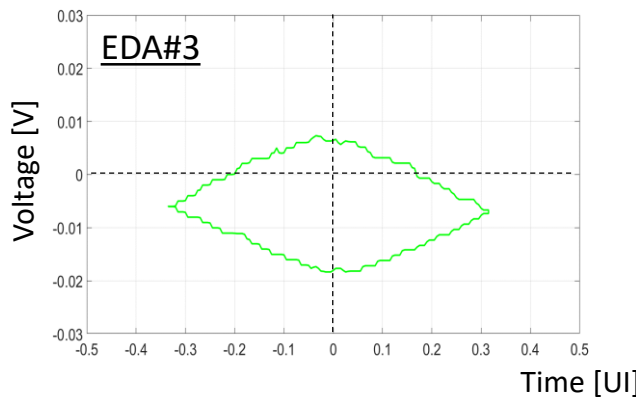
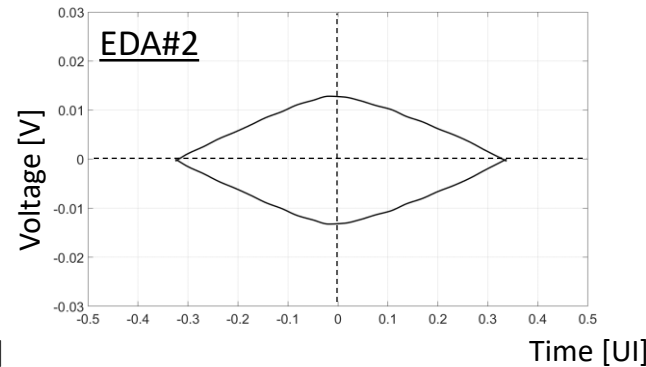
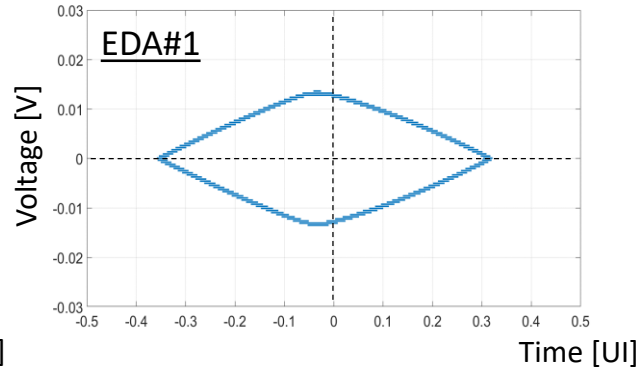
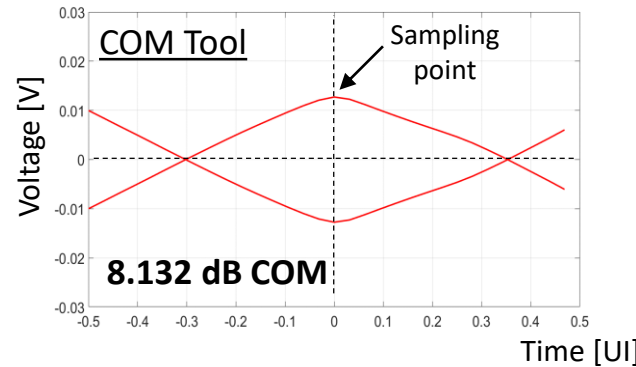
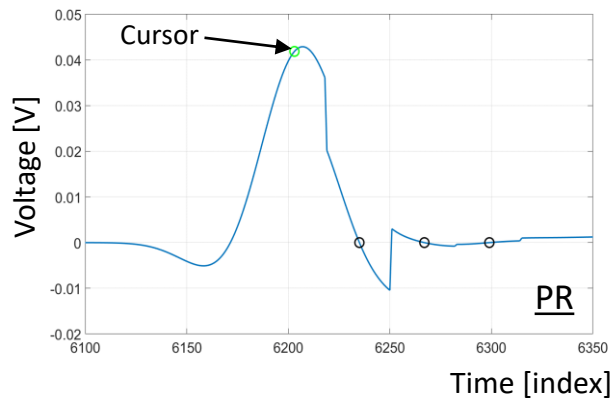
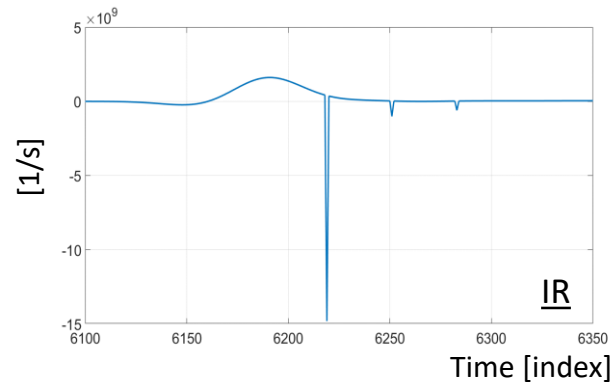
1. TXLE+ CTLE+ DFE based on Peak of Pulse



EDA tools showing significant differences in margin.

Experiment 1 – Statistical BER contour in different EDA tool

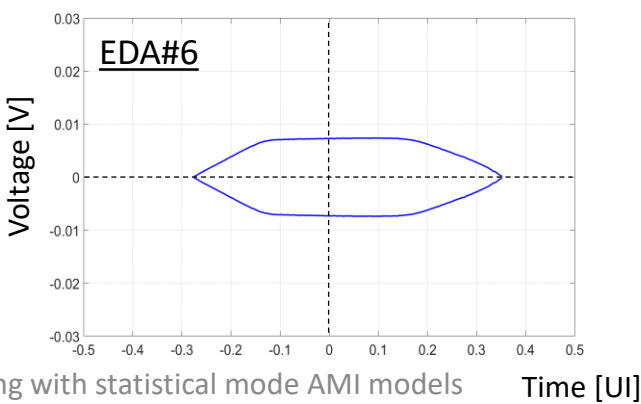
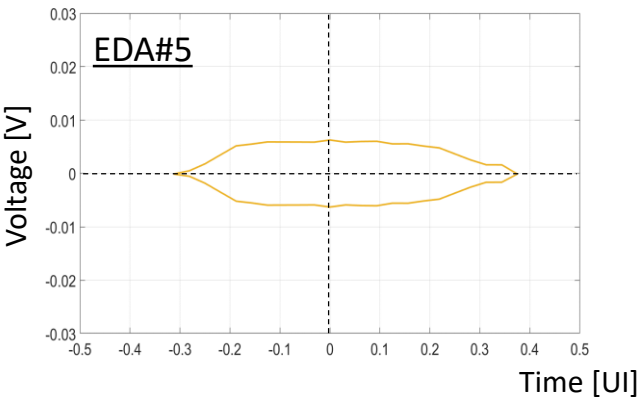
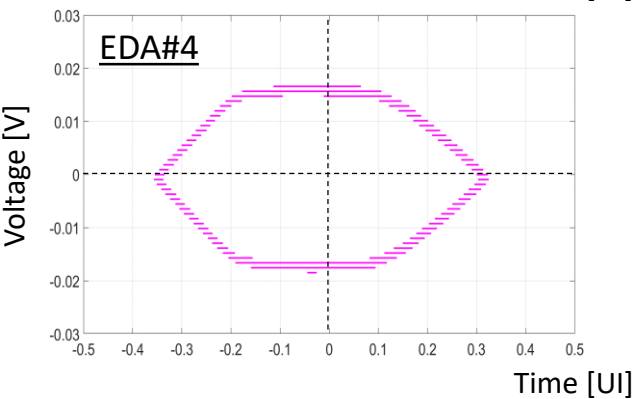
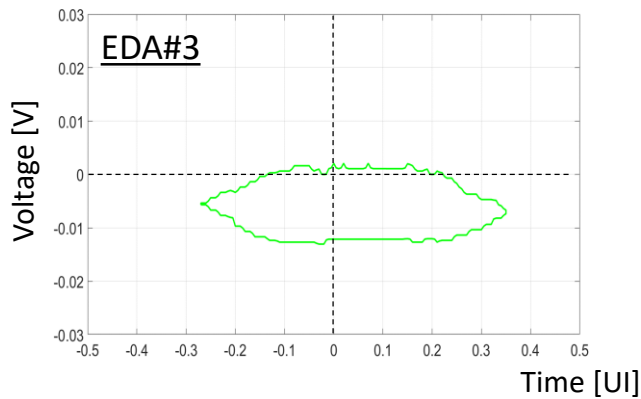
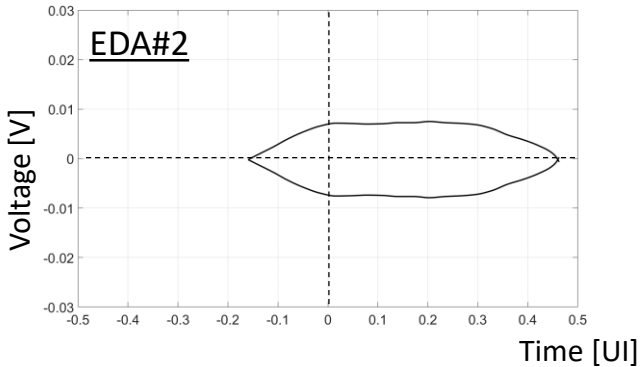
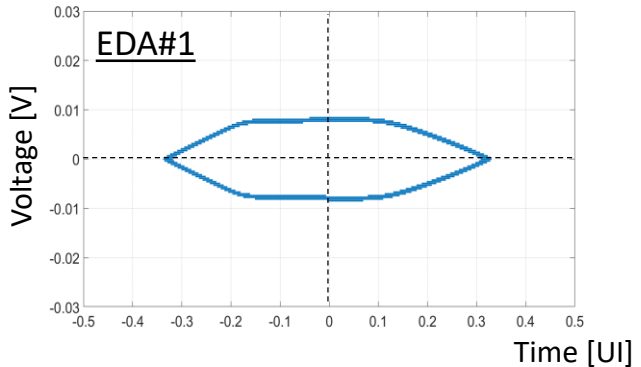
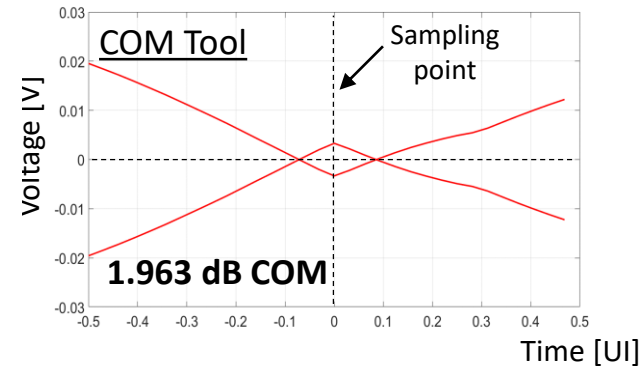
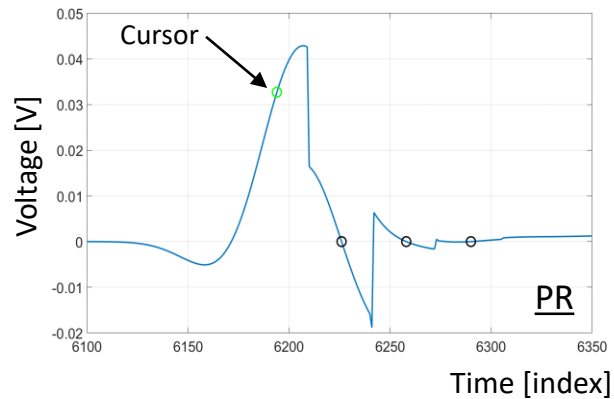
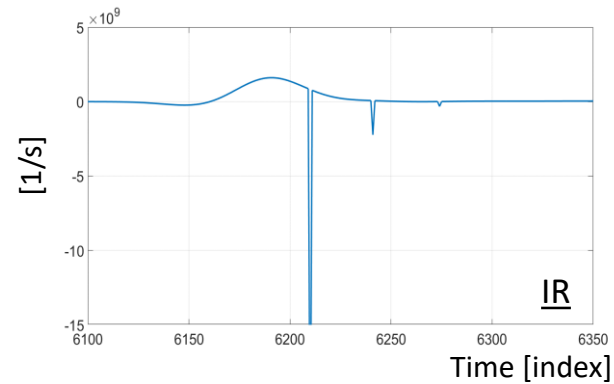
2. TXLE+ CTLE+ DFE based on Mueller-Muller (MM) PD



EDA tools showing significant differences in margin.

Experiment 1 – Statistical BER contour in different EDA tool

3. TXLE+ CTLE+ DFE based on modified Mueller-Muller (Mod-MM) PD

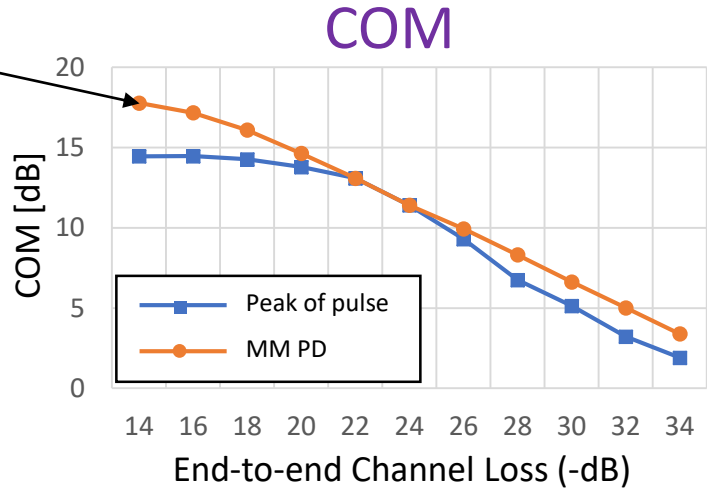


EDA tools showing significant differences in margin.

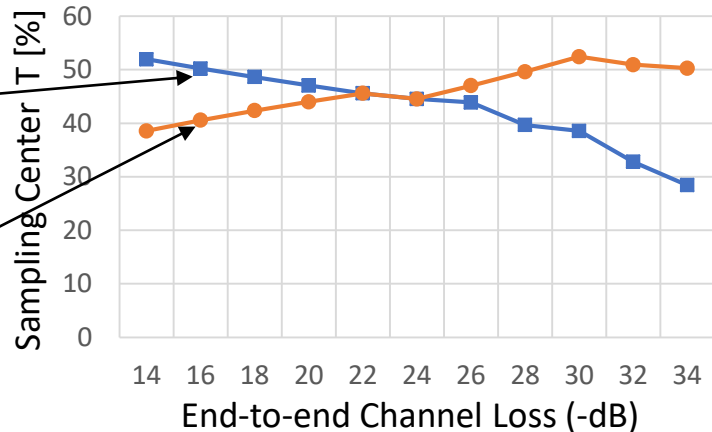
Experiment 2 – Importance of Sampling Position

Peak-of-pulse Phase vs. Mueller-Muller Phase Detectors (PDs)

1. MM PD outperforms peak-of-pulse PD



2. Peak-of-pulse PD fails to maintain a balanced eye for high loss cases



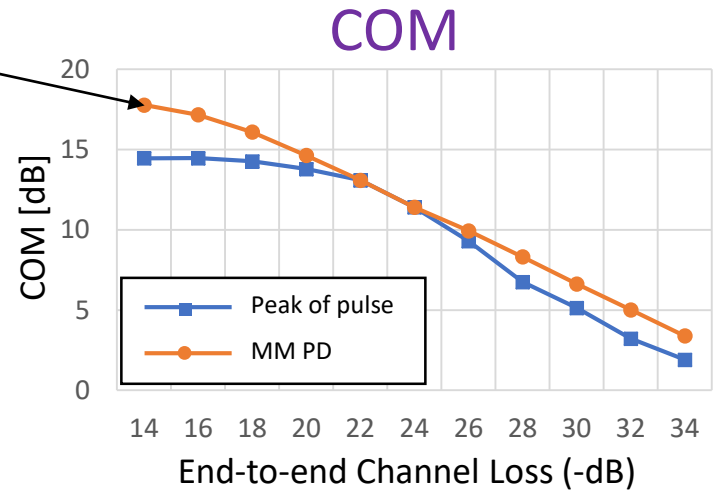
3. MM PD is able to retain a relatively balanced eye for a range of loss

Sampling center T [%]
 $= 100 \cdot TM_L / (TM_L + TM_R)$

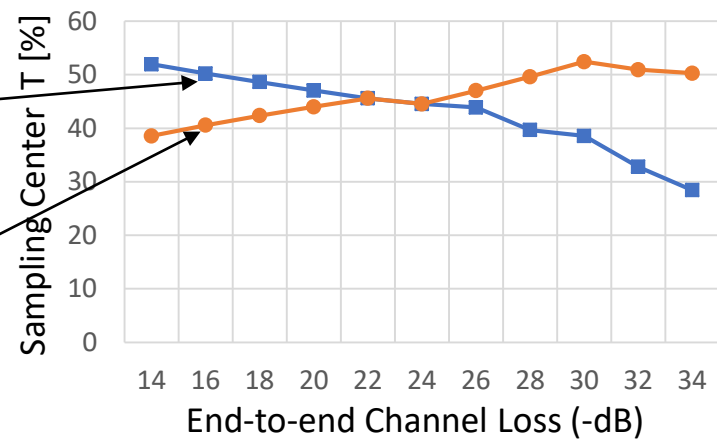
Experiment 2 – Importance of Sampling Position

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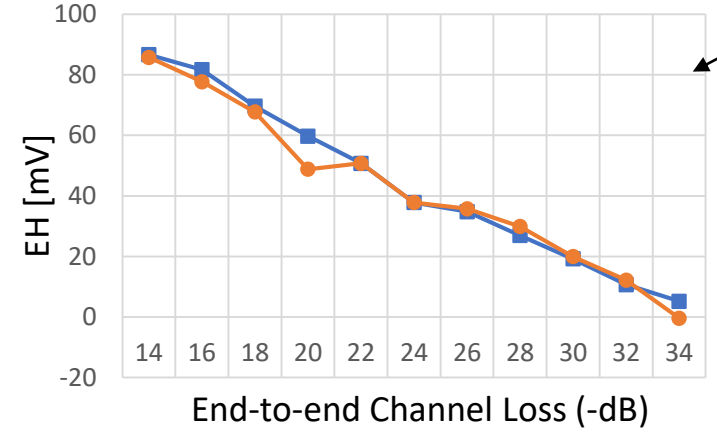
2. Peak-of-pulse PD fails to maintain a balanced eye for high loss cases



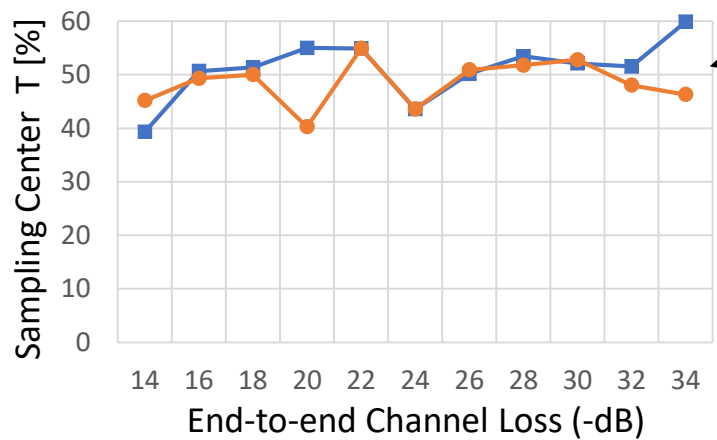
3. MM PD is able to retain a relatively balanced eye for a range of loss

AMI_Init

4. Statistical IBIS-AMI flow is not showing much difference in EH between the phase detectors



5. Statistical IBIS-AMI flow is not able to model the sampling position

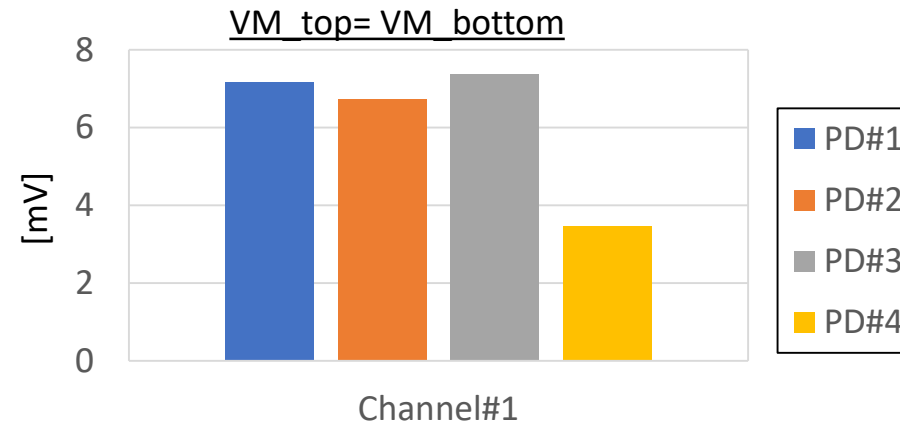


Sampling center T [%]
 $= 100 * TM_L / (TM_L + TM_R)$

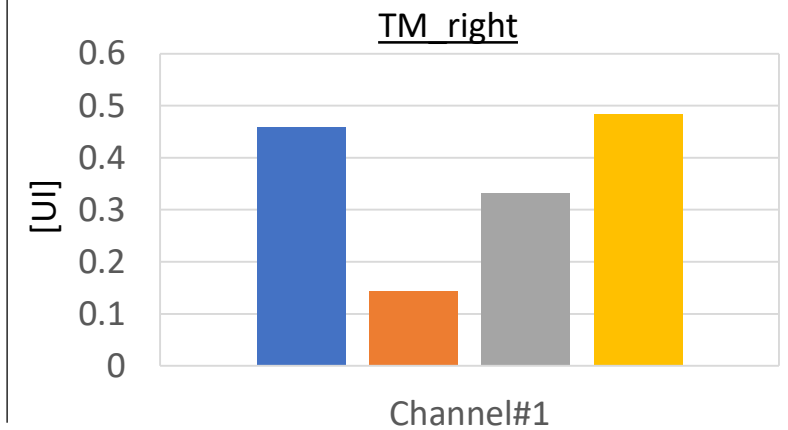
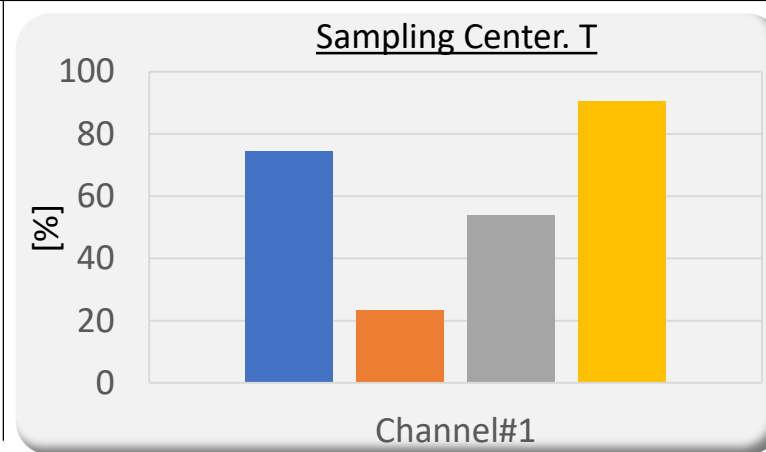
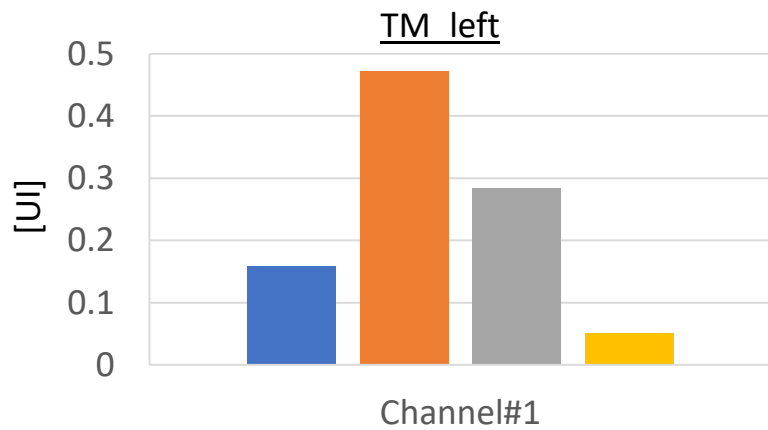
Experiment 3 – Problem with Timing Margin

EDA tools must “guess” the sampling in statistical mode given the DFE is applied in the IBIS-AMI model.

- Same equalized (TXLE+ CTLE+ DFE) impulse response.
- Four different phase detectors (PD).



Sampling center T [%]
 $= 100 * TM_L / (TM_L + TM_R)$



The use of different phase detectors shows varying timing margins even in the same EDA tool.

Call to Action

1. Statistical-mode-based simulations are widely used.
2. IBIS specification has a gap if we want IBIS-AMI to behave accurately to silicon design consistently across EDA tools. We should consider adding sampling point information to AMI_Init.

The Larger Question: Who controls the presentation & calculation of the eye?

Should not model-makers be able to represent silicon behavior completely, including sampling, in both statistical and time-domain modes?

Resolution

Why not follow the BIRD process? Some possible options we've come up with:

1. Sampling index from Rx AMI_Init
 - If simulator had sampling index returned from Rx AMI_Init, it would have information to align its sampling assumptions.
 - Sampling index would be similar in function as AMI_GetWave clock_times
2. Options from EDA tools on phase detectors
 - Simulator could give users different phase detector sampling controls in statistical mode.
3. Sampling extraction method from IR
 - Come up with an extraction methodology for simulators to use when determining sampling point in statistical mode.
4. AMI model to provide results directly
 - To ensure similar results due to the use of the AMI standard, allow models to report eyes, bathtub curves, etc.



Thank You

Backup Material

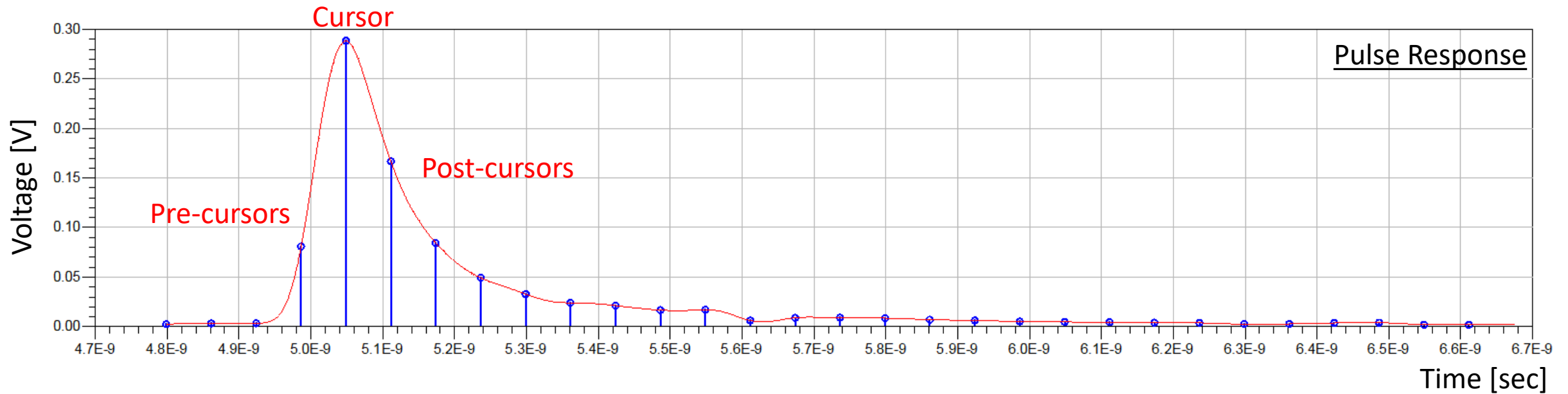
- Experiment2 channel building
- Peak Sampling
- Edge Detect Sampling
- Mueller-Muller Sampling
- Modified Mueller-Muller Sampling
- Hula Hoop Algorithm
- Unit Impulse Response Definition

Experiment 2 channel building

| | A | B | C | D | E | F | G | H | I | J | K | L |
|----|------------------------|-------------------|-------|---------------------|---|---------------------|---------------------------------|-------------|---|--|---------------------------|---------------------------------|
| 1 | Table 93A-1 parameters | | | | | I/O control | | | | Table 93A-3 parameters | | |
| 2 | Parameter | Setting | Units | Information | | DIAGNOSTICS | 1 | logical | | Parameter | Setting | Units |
| 3 | f_b | 32 | GBd | | | DISPLAY_WINDOW | 1 | logical | | package_tl_gamma0_a1_a2 | [0 0.002 0.0003] | |
| 4 | f_min | 0.05 | GHz | | | CSV_REPORT | 1 | logical | | package_tl_tau | 6.141E-03 | ns/mm |
| 5 | Delta_f | 0.01 | GHz | | | RESULT_DIR | .\results\100GEL_1_PK_KR_{date} | | | package_Z_c | [87.5 87.5 ; 92.5 92.5] | Ohm |
| 6 | C_d | [1.2e-4 1.2e-4] | nF | [TX RX] | | SAVE_FIGURES | 0 | logical | | benartsi_3ck_01_0119 & mellitz_3ck_01_0119 | | |
| 7 | L_s | [0 0] | nH | [TX RX] | | Port Order | [1 3 2 4] | | | Table 92-12 parameters | | |
| 8 | C_b | [0 0] | nF | [TX RX] | | RUNTAG | KR_eval_ | | | Parameter | Setting | |
| 9 | z_p select | [2] | | [test cases to run] | | COM_CONTRIBUTION | 0 | logical | | board_tl_gamma0_a1_a2 | [0 3.8206e-04 9.5909e-05] | |
| 10 | z_p (TX) | [12 31; 1.8 1.8] | mm | [test cases] | | Operational | | | | board_tl_tau | 5.790E-03 | ns/mm |
| 11 | z_p (NEXT) | [12 29; 1.8 1.8] | mm | [test cases] | | COM Pass threshold | 3 | dB | | board_Z_c | 100 | Ohm |
| 12 | z_p (FEXT) | [12 31; 1.8 1.8] | mm | [test cases] | | ERL Pass threshold | 10.5 | dB | | z_bp (TX) | 110.3 | mm |
| 13 | z_p (RX) | [12 29; 1.8 1.8] | mm | [test cases] | | DER_0 | 1.00E-12 | | | z_bp (NEXT) | 110.3 | mm |
| 14 | C_p | [0.87e-4 0.87e-4] | nF | [TX RX] | | T_r | 6.16E-03 | ns | | z_bp (FEXT) | 110.3 | mm |
| 15 | R_0 | 50 | Ohm | | | FORCE_TR | 1 | logical | | z_bp (RX) | 110.3 | mm |
| 16 | R_d | [50 50] | Ohm | [TX RX] | | TDR and ERL options | | | | C_0 | [0] | nF |
| 17 | A_v | 0.415 | V | | | TDR | 1 | logical | | C_1 | [0] | nF |
| 18 | A_fe | 0.415 | V | | | ERL | 1 | logical | | Include PCB | 1 | logical |
| 19 | A_ne | 0.608 | V | | | ERL_ONLY | 0 | logical | | Floating Tap Control | | |
| 20 | L | 2 | | | | TR_TDR | 0.01 | ns | | N_bg | 0 | 0 1 2 or 3 groups |
| 21 | M | 32 | | | | N | 3000 | | | N_bf | 0 | taps per group |
| 22 | filter and Eq | | | | | beta_x | 2.3407E+09 | | | N_f | 0 | UI span for floating taps |
| 23 | f_r | 0.75 | *fb | | | rho_x | 0.19 | | | bmaxg | 0.2 | max DFE value for floating taps |
| 24 | c(0) | 0.54 | | min | | fixture delay time | [0 0] | port1 port2 | | cable assemblies require this for each HCB | | |
| 25 | c(-1) | [-0.1667] | | [min:step:max] | | TDR_W_TXPKG | 0 | | | ICN parameters (v2.73) | | |
| 26 | c(-2) | [0] | | [min:step:max] | | N_bx | 3 | UI | | f_f | 21.448 | |
| 27 | c(-3) | [0] | | [min:step:max] | | Receiver testing | | | | f_n | 21.448 | |
| 28 | c(1) | [-0.0417] | | [min:step:max] | | RX_CALIBRATION | 0 | logical | | f_2 | 24.000 | |
| 29 | N_b | 3 | UI | | | Sigma BBN step | 5.00E-03 | V | | A_ft | 0.600 | |
| 30 | b_max(1) | 0.8 | | | | Noise, jitter | | | | A_nt | 0.600 | |
| 31 | b_max(2..N_b) | 0.3 | | | | sigma_RJ | 0 | UI | | heck_3ck_03b_0319 | Adopted Mar 2019 | |
| 32 | g_DC | [-15] | dB | [min:step:max] | | A_DD | 0 | UI | | walker_3ck_01d_0719 | Adopted July 2019 | |
| 33 | f_z | 12.8 | GHz | | | eta_0 | 8.2E-09 | V^2/GHz | | result of R_d=50 | | |
| 34 | f_p1 | 12.8 | GHz | | | SNR_TX | 100 | dB | | benartsi_3ck_01a_0719 | no used for KR | |
| 35 | f_p2 | 32 | GHz | | | R_LM | 1 | | | mellitz_3ck_03_0919 | | |
| 36 | g_DC_HP | [0] | | [min:step:max] | | CDR | PK | M or Mod-MM | | under consideration | | |
| 37 | f_HP_PZ | 0.4 | GHz | | | | | | | | | |

- Scaled z_bp in targeting a certain loss.

Peak sampling



- Cursor value is selected at peak of pulse response
- Pre-cursor = cursor – UI
- Post-cursor = cursor + UI

Edge Detect Phase Detector

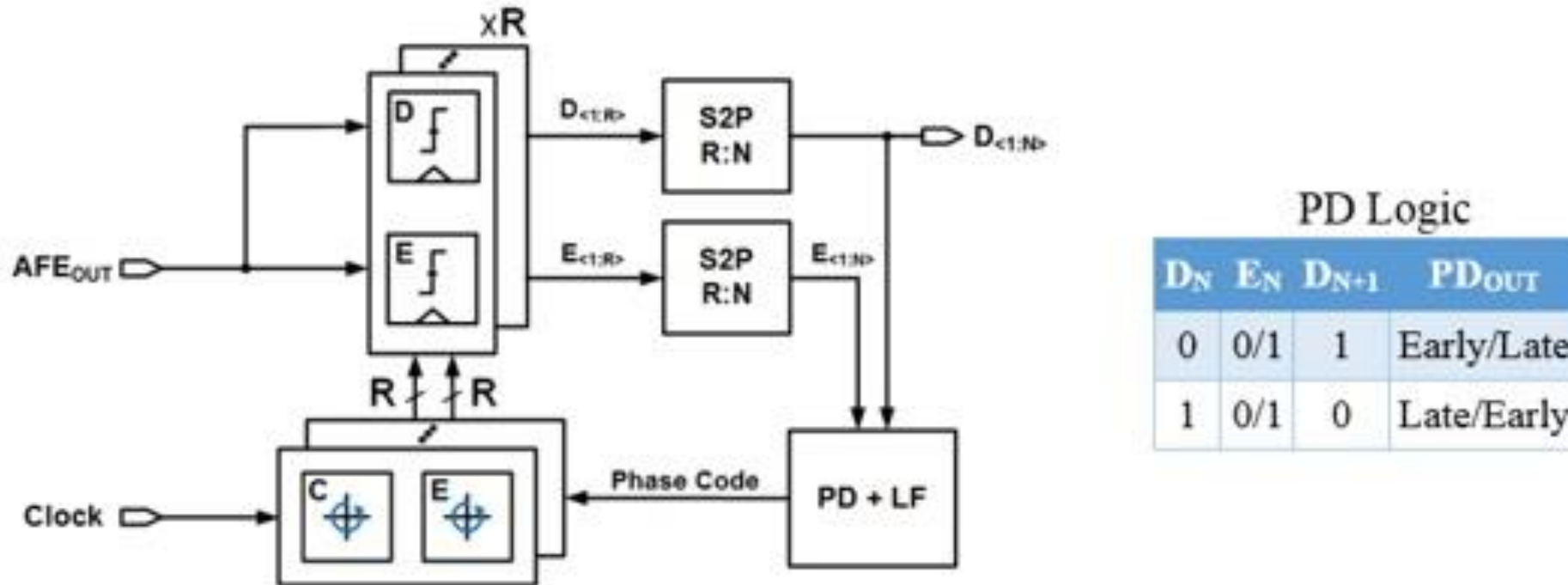


Figure 19: R-rate receiver architecture for center sampling using BB-PD

<https://www.signalintegrityjournal.com/articles/1293-methodology-for-performance-comparison-of-center-and-edge-sampling-in-serial-links?page=2>

MM Phase Detector

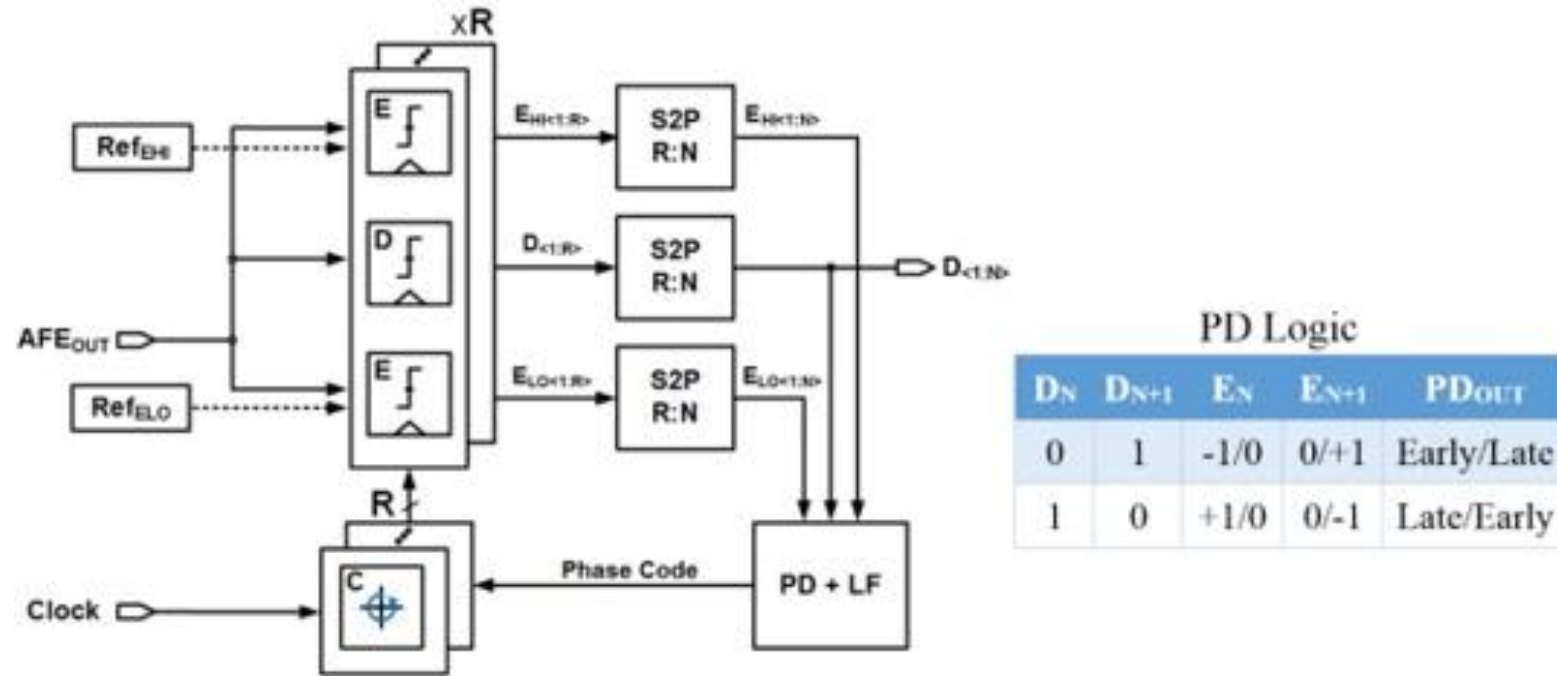


Figure 20: R-rate receiver architecture for center sampling using MM-PD

<https://www.signalintegrityjournal.com/articles/1293-methodology-for-performance-comparison-of-center-and-edge-sampling-in-serial-links?page=2>

http://www.ieee802.org/3/ck/public/adhoc/dec12_18/lu_3ck_adhoc_01_121218.pdf

Mueller-Muller (MM) Baud-Rate CDR

➤ The purpose of MM timing recovery is to infer the channel response from baud-rate samples of the received data and then to align the sampling clock so that the precursor ISI equals the post-cursor ISI

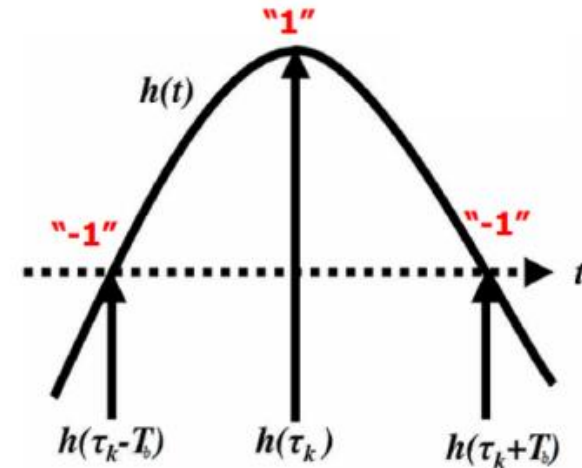
➤ CDR phase updating is based on

if $h(t_k - T_b) < h(t_k + T_b)$

CDR is too early

else if $h(t_k - T_b) > h(t_k + T_b)$

CDR is too late



H. Zhang et al., "PAM4 Signaling for 56G Serial Link Applications – A Tutorial", DesignCon 2016.

F. Spagna et al., "A 78mW 11.8Gb/s serial link transceiver with adaptive RX equalization and baud-rate CDR in 32nm CMOS," 2010 IEEE International Solid-State Circuits Conference - (ISSCC), San Francisco, CA, 2010, pp. 366-367.

Modified Mueller-Muller (Mod-MM) Phase Detector

MM-PD : $h(t_s - Tb) = h(t_s + Tb) - h(t_s)b(1)$, Annex(93A)
 Modified PD : $0 = h(t_s + Tb) - h(t_s)b(1)$, Remove the impact of pre-1 cursor (New).

BUILDING A BETTER CONNECTED WORLD

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Where,
 $b(1)$ is the DFE magnitude,
 first coefficient

Comparison of COM reference receivers with different configurations

| # | A: DFE n-tap DFE | | B: FFE-lite 'm-pre & 0-post' FFE + n-tap DFE | | | C: FFE-heavy 'm-pre & n-post' FFE + 1-tap DFE |
|--|--|-----------------------|---|-------------------|-----------------------|---|
| | MM-PD | MM-PD/ Modified PD | MM-PD | Modified PD | Modified PD | Do not care. |
| b_max | 0.7 | 1.0 | 0.7 | 0.7 | 0.6 | 0.7 |
| Performance | Lowest ✘ | Low ✘ | High ✓ | High ✓ | High ✓ | High ✓ |
| Control of b(1) | Good 0.7~0.8 | Better ~0.7 | Worst 0.8~1.1 ✘ | Good 0.73~0.86 | Better 0.65~0.74 ✓ | Best =0.7 ✓ |
| Correlation with others | Less COM correlation with FFE-based receivers ✘ | | Highly correlated with each other ✓ | | | |
| Support C2M FFE receiver | No ✘ | No ✘ | Yes (set b_max=0, and adjust FFE configuration.) ✓ | | | Yes (set b_max=0) ✓ |
| DFE error propagation modeling complexity | High | High | High | High | High | Low |
| Post-FEC performance | Low? | Low? | Low? | Low? | Low? | High |
| Implementation Compliance | Good | Good | Low | Low | Low | High |
| Implementation Complexity | Low | Low | High | High | High | Low |

- DFE based receiver has performance concern, even removes the 'b_max=0.7' constrain.
- Modified PD is recommended to achieve better b(1) control for FFE-lite and DFE receivers.
- Both FFE-lite and FFE-heavy are usable as COM reference receiver, the correlations of these two receivers are high.

BUILDING A BETTER CONNECTED WORLD

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http://www.ieee802.org/3/ck/public/adhoc/dec12_18/lu_3ck_adhoc_01a_121218.pdf

Hula Hoop algorithm

Figure 6 illustrates the procedure as applied in a waveform viewer. This procedure only takes a minute or two, and is quite precise.

1. The user starts by placing two vertical markers exactly one UI apart in a position that straddles the main pulse.
2. The user places a horizontal marker that is centered between the points where the vertical markers intersect the pulse response.
3. The user shifts both vertical markers to approximately the intersection of the horizontal marker with the pulse response, while keeping them exactly one UI apart.
4. Steps 2 and 3 are repeated until both the vertical markers and horizontal marker intersect the pulse response while the vertical markers have remained one UI apart.
5. The recovered clock time is half way between the two vertical markers. This recovered clock time and times before and after that are an integer number of UI away are the times at which the intersymbol interference is to be evaluated.

http://siguys.com/wp-content/uploads/2016/01/2016_DesignCon_NewTechniquesPerformanceTuning.pdf

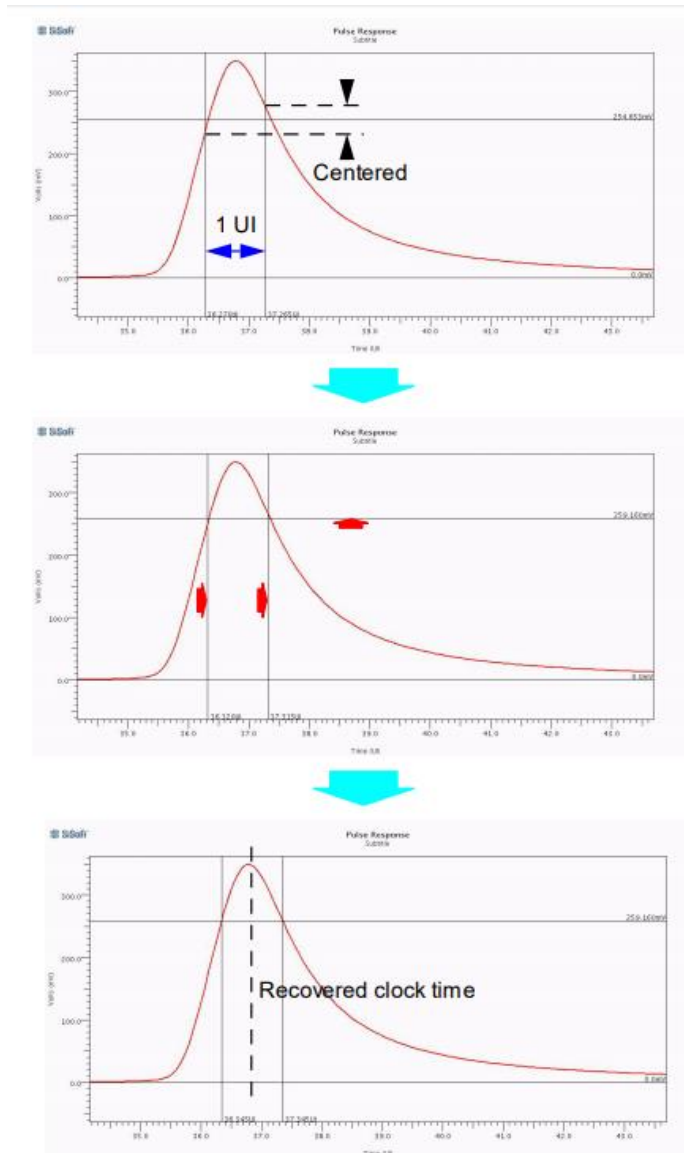
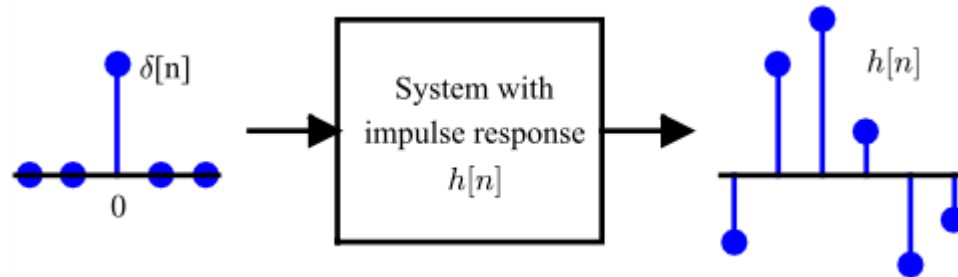


Figure 6: Hula Hoop Algorithm as Implemented in a Waveform Veiwier

Unit Impulse Response definition



- The derivative of the unit step function is the unit impulse function.
- The impulse response of a system is important because the response of a system to any arbitrary input can be calculated from the system impulse response using a convolution integral.
- Units of the unit impulse are $1/s$ (i.e., inverse seconds). If system input has units of volts then we must implicitly multiply the unit impulse by its area, or $1V\cdot s$.
- It is important to keep in mind that the impulse response of a system is a zero state response (i.e., all initial conditions equal to zero at $t=0^-$).
- <https://lpsa.swarthmore.edu/Transient/TransInputs/TransImpulseTime.html>
- <https://lpsa.swarthmore.edu/Convolution/CI.html>

