

Data Center Platform
Engineering & Architecture



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AMI DLL Hook: A novel debug method for IBIS-AMI simulation

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Agenda

- Background
- DLL hook concept
- Previous hook methods in IBIS-AMI
- DLL hook implementation in AMI simulation debug
- Story sharing: a debug experience with AMI DLL hook
- Summary

Background

- When validating our IBIS-AMI models, the following problems appear:
 - **Trend** of batch simulation is **not well-matched** to silicon simulation.
 - Simulation results are **different in different EDA software**.
- As a **model user**, the following troubles are slowing down our debug progress:
 - No access to EDA or IBIS-AMI source code.
 - Limited understanding of mathematical calculation process of EDA. This may lead to improper setting during simulation.
 - Limited debug dump data from EDA or AMI model.
- AMI DLL hook is therefore introduced to speed up our debug.

Background

- Target audience:
 - IBIS-AMI model user.
 - IBIS-AMI model validator working with model provider.
 - Have basic C/C++ knowledge.

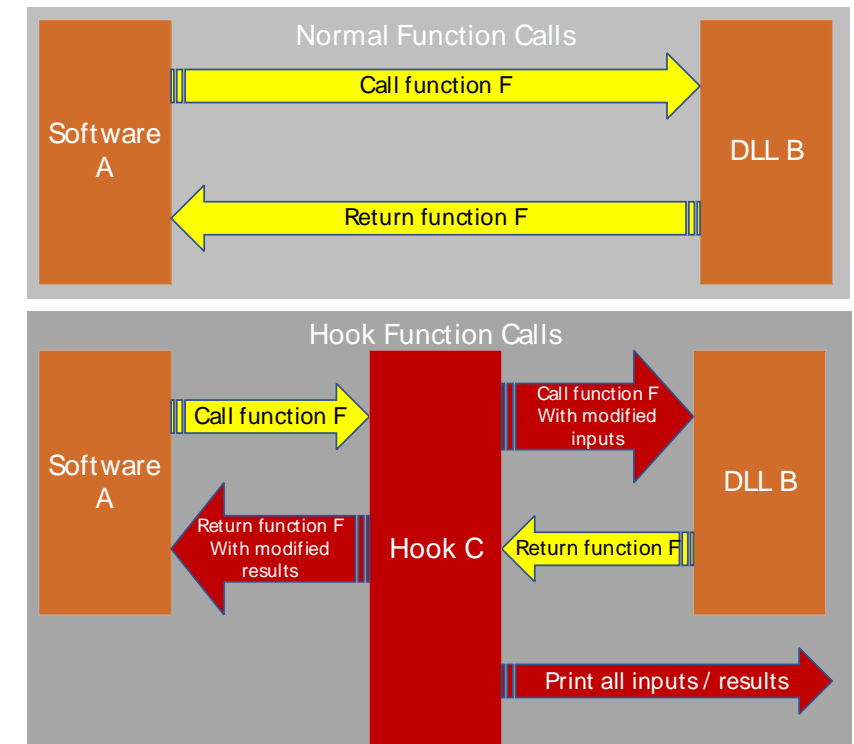
DLL hook concept

- A bundle of programming technology used to **alter the behavior** of applications / software components, by **intercepting function calls** between software components.^[1]

- Neither Software A nor DLL B is aware of the existence of hook C.

- Hooking has been used in software domain for a while.^[1]

[1] <https://en.wikipedia.org/wiki/Hooking>



Previous hook methods in IBIS-AMI

- Xilinx has proposed "debugging hook" in *A New Methodology for Developing IBIS-AMI Models*, on DesignCon 2015
 - It is suggested to add hooks between components **during model development phase**, to make debugging easier.
 - It is a good proposal but may require model builder's work. As a user, we can't add hook if the models are already there.

DLL hook implemented in AMI simulation debug

- A Hook with standard AMI interface (so it can cheat EDA).
- Call original AMI DLL inside private hook codes.

```
extern "C" __declspec(dllexport) long AMI_Init(double* impulse_matrix, long number_of_rows, long aggressors, double sample_interval, double symbol_time, char* AMI_parameters_in, char** AMI_parameters_out, void** AMI_memory_handle,
extern "C" __declspec(dllexport) long AMI_GetWave(double* wave, long wave_size, double* clock_times, char** AMI_parameters_out, void* AMI_memory);
extern "C" __declspec(dllexport) long AMI_Close(void* AMI_memory);
extern "C" __declspec(dllexport) long AMI_Impulse(double* impulse_matrix, char* BCI_parameters_in, char** BCI_parameters_out, char** AMI_parameters_out, void* AMI_memory);
extern "C" __declspec(dllexport) long AMI_Resolve(double symbol_time, char* AMI_parameters_in, char** AMI_parameters_out);
extern "C" __declspec(dllexport) long AMI_Resolve_Close(char* AMI_parameters_out);
```

Standard AMI interface

```
typedef long (CALLBACK* pFN_AMI_Init)(double* impulse_matrix, long number_of_rows, long aggressors, double sample_interval, double symbol_time, char* AMI_parameters_in, char** AMI_parameters_out, void** AMI_memory_handle, char** ms
typedef long (CALLBACK* pFN_AMI_GetWave)(double* wave, long wave_size, double* clock_times, char** AMI_parameters_out, void* AMI_memory);
typedef long (CALLBACK* pFN_AMI_Close)(void* AMI_memory);
typedef long (CALLBACK* pFN_AMI_Impulse)(double* impulse_matrix, char* BCI_parameters_in, char** BCI_parameters_out, char** AMI_parameters_out, void* AMI_memory);
typedef long (CALLBACK* pFN_AMI_Resolve)(double symbol_time, char* AMI_parameters_in, char** AMI_parameters_out);
typedef long (CALLBACK* pFN_AMI_Resolve_Close)(char* AMI_parameters_out);
```

Callback definitions

```
class AMI_hook
{
public:
    AMI_hook(
    ~AMI_hook();
};
```

Private hook codes

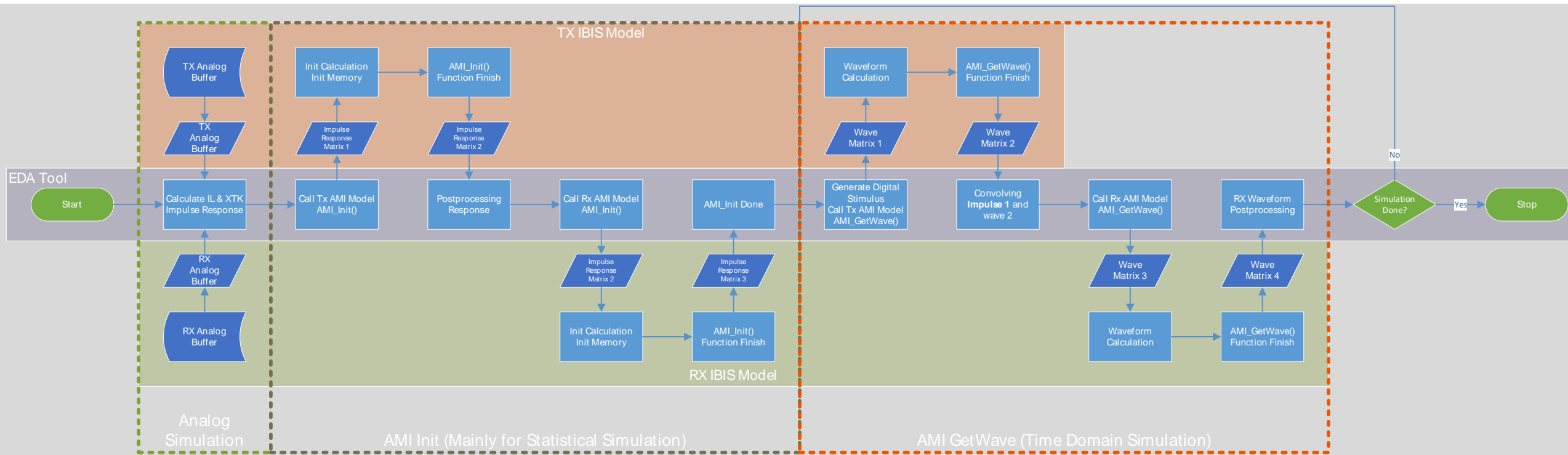
- Rename the hook dll to ami dll name, and change original dll to internal callback name
- Each dll needs an individual hook.

ami_x64.dll	Original Mode	6/2023 12:50 PM	Application extens...	85,245 KB
.ibs		3/16/2023 9:51 AM	IBS File	5 KB
._rx.ami		3/16/2023 9:51 AM	AMI File	5 KB
._rx_glnxa64.so		3/16/2023 9:40 AM	SO File	84,947 KB
._rx_win64.dll		3/24/2023 3:18 PM	Application extens...	31 KB
._tx.ami		3/16/2023 9:51 AM	AMI File	2 KB
._tx_glnxa64.so		3/16/2023 9:33 AM	SO File	60 KB
._tx_win64.dll		3/16/2023 12:45 PM	Application extens...	353 KB

AMI Hook

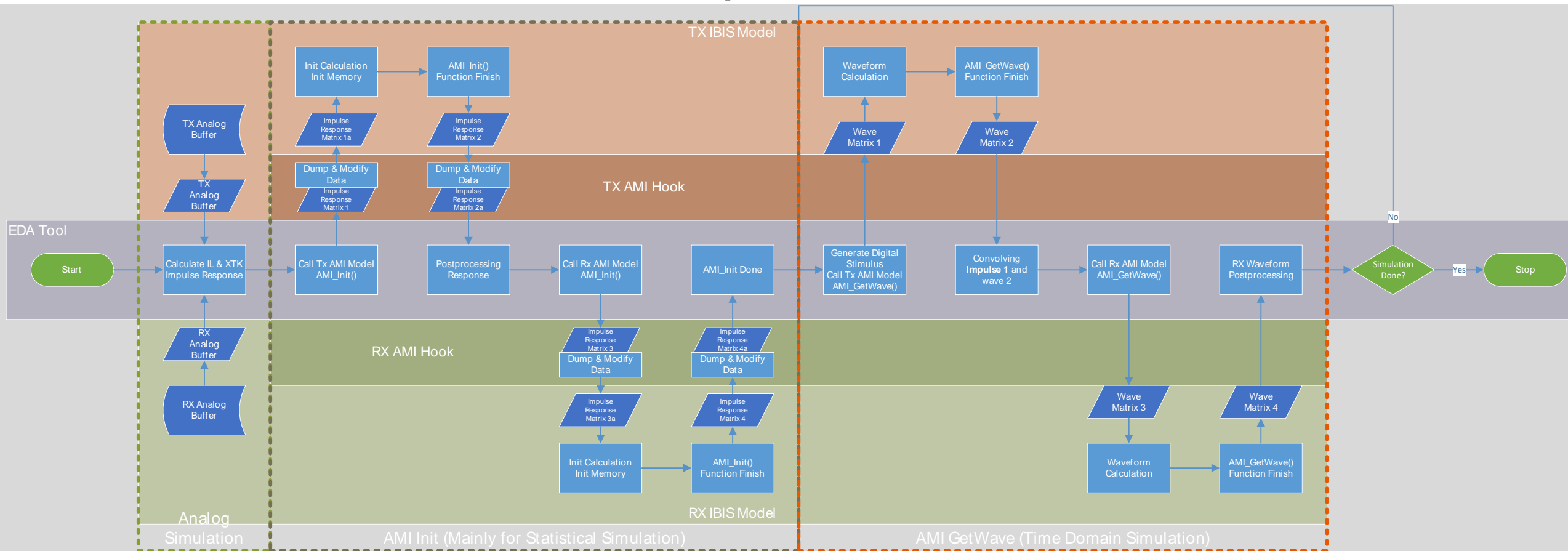
DLL hook implemented in AMI simulation debug

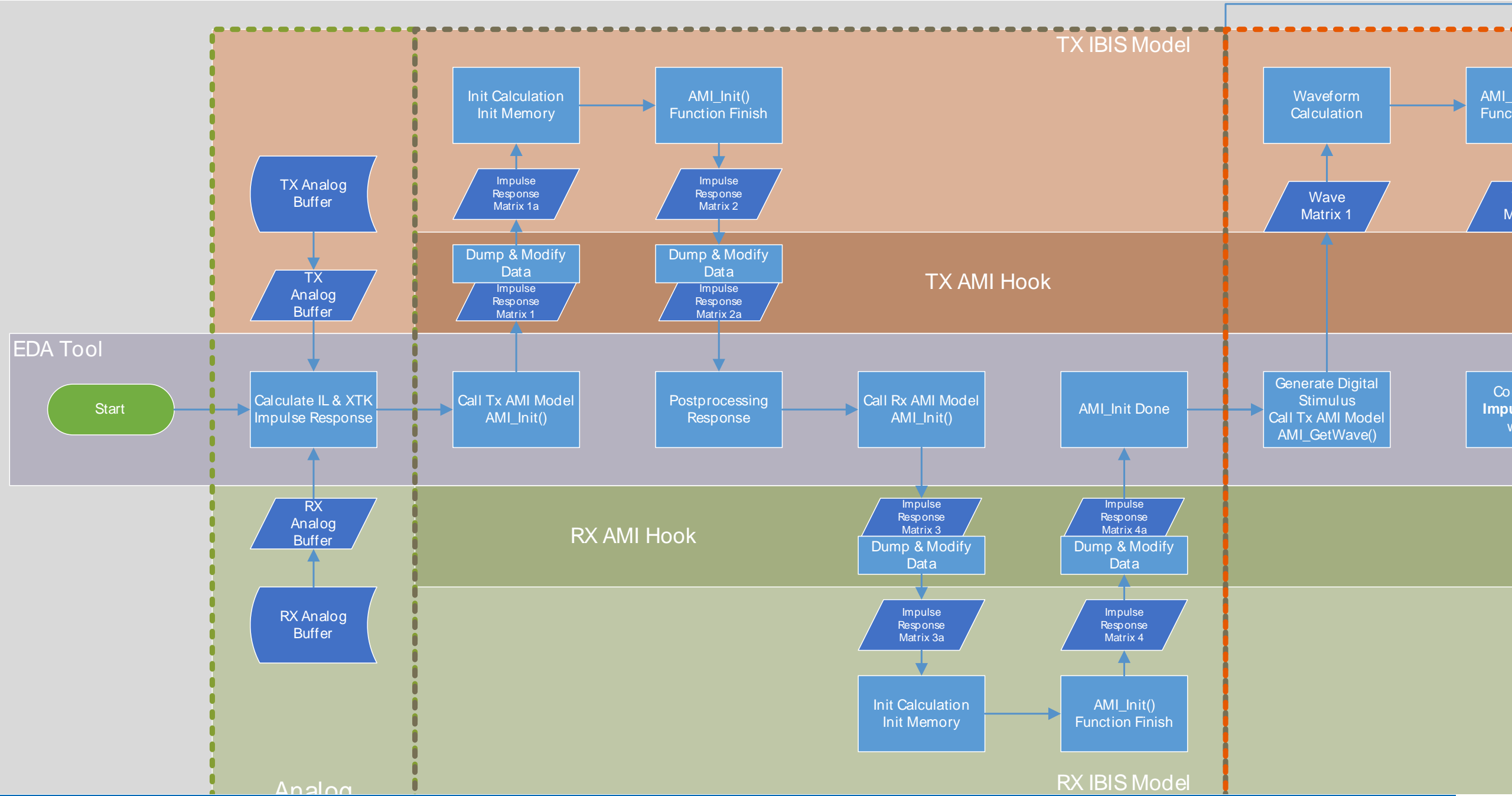
- EDA calculation process **before** implementing AMI DLL hook

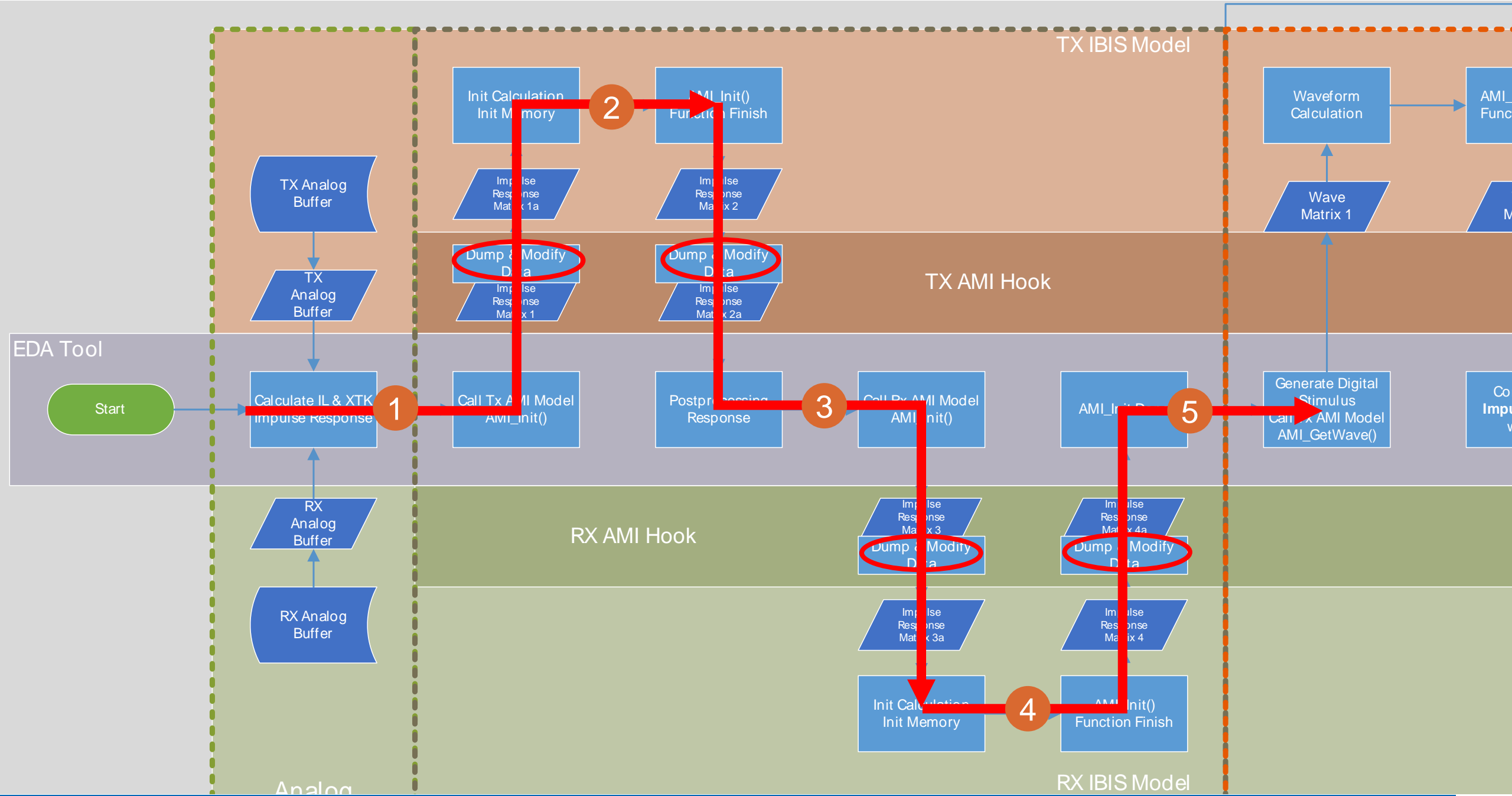


DLL hook implemented in AMI simulation debug

- EDA calculation process **after** implementing AMI DLL hook
- Note: Simulation will be slower with hook injected.





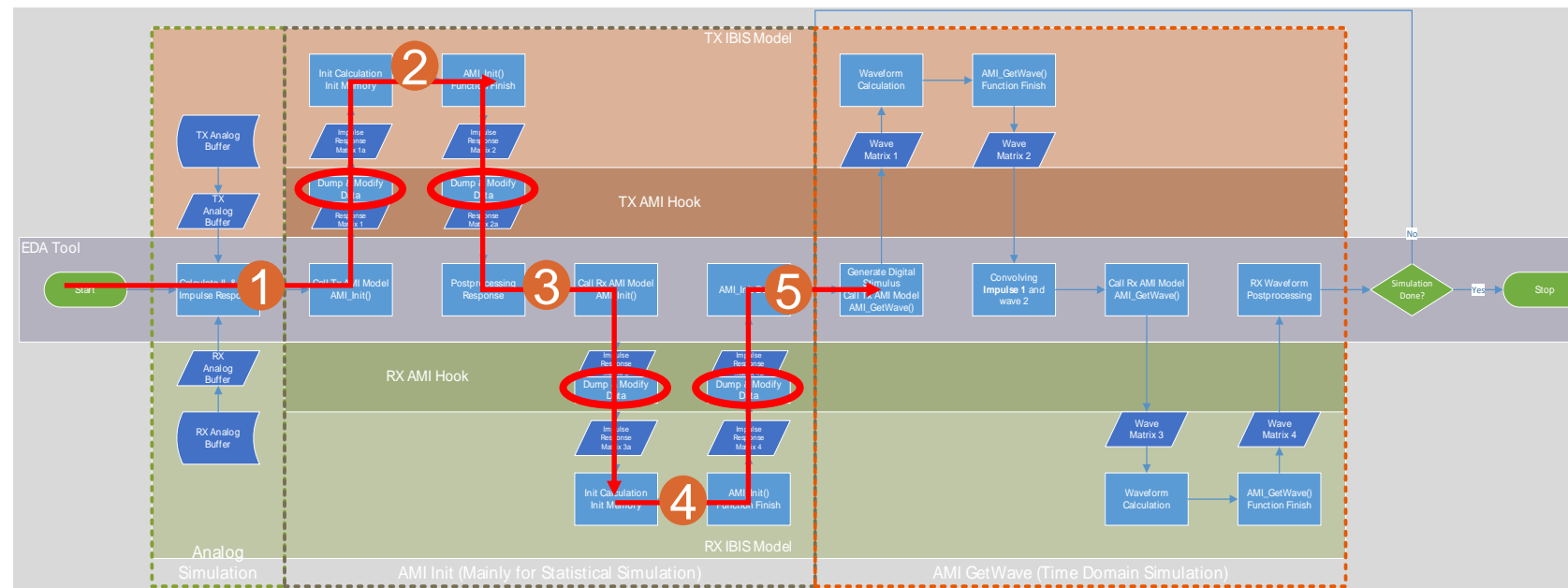


DLL hook implemented in AMI simulation debug

- EDA calculation process **after** implementing AMI DLL hook
- The much bigger problem (results mismatch) will be divided into smaller problems, thus helped debug.
- Example is AMI_Init. The processing of AMI_Init is divided into 5 parts (1-5) as shown.

Note:
In time domain simulation, although AMI_Init steps 2-5 are not considered, it will still process and provide important information for debug.
Details will be shown in upcoming section.

We can also implement hook into AMI_Getwave, but we won't dig into it today.



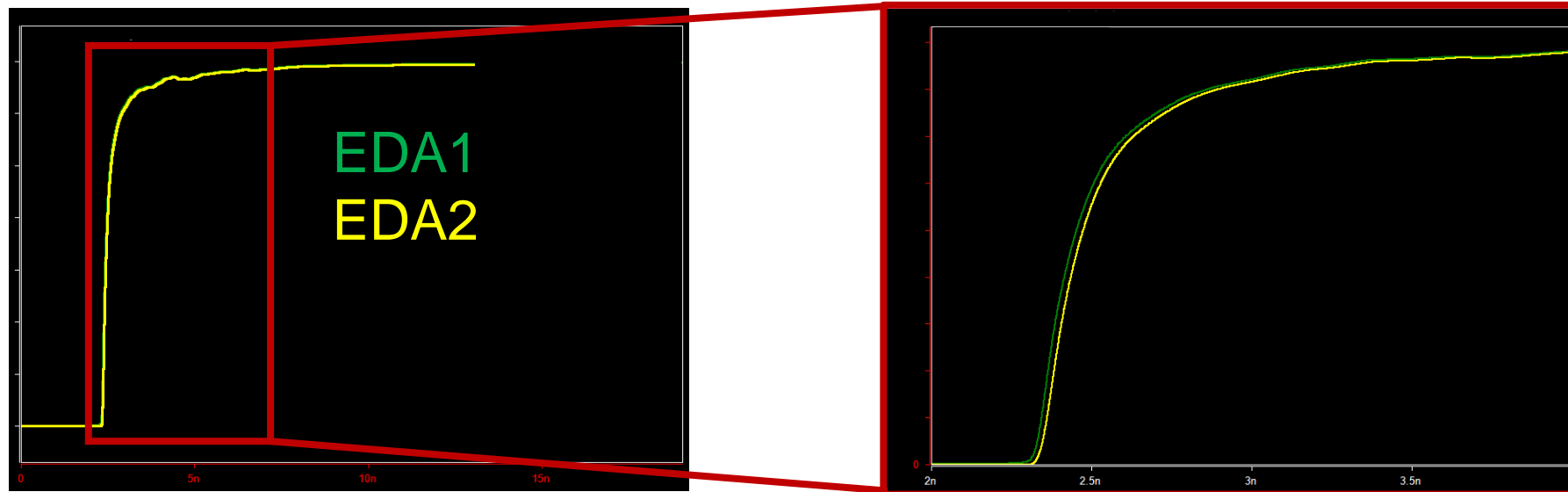
Story sharing: a debug experience with AMI DLL hook

A debug experience with AMI DLL hook

- The problems:
 - Trend of batch simulation is not well-matched to silicon simulation.
 - Simulation results are different in different EDA software.
- The questions:
 - Is there any not-aligned setting between silicon simulation and our deck?
 - Is there any not-aligned / wrong setting between EDAs?
 - Is there any bug in AMI model?
 - Is there any bug in either EDA?

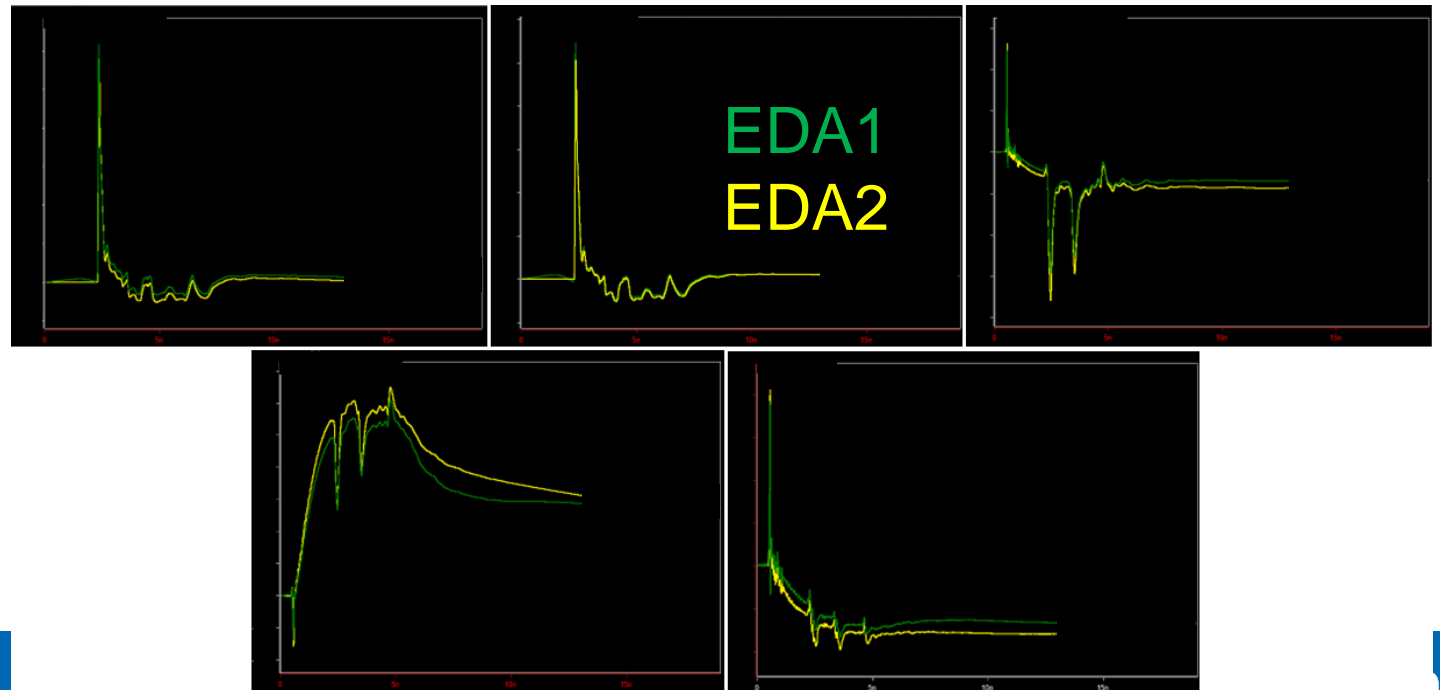
1. Passive channel alignment

- Check step response:
 - **Hook is not needed.** Both EDAs can provide step response dump.
 - *Step responses are very similar



1. Passive channel alignment

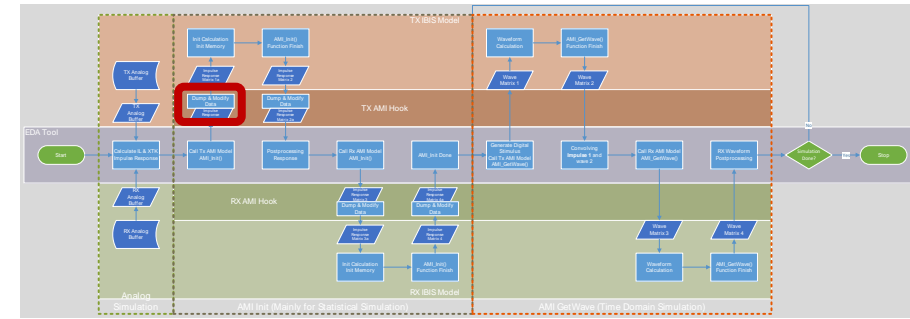
- Check step response:
 - **Hook is not needed.** Both EDAs can provide step response dump.
 - *Step responses are very similar
 - * Xtalk channels are also similar (*but not exactly same)



1. Passive channel alignment

■ What has hook helped?

- Dumped step responses, directly from EDA, are not that different.
- By hooking at TX IBIS AMI input side and dumping impulse response, we divided the big problem (results not matching) into a small problem (input impulse response differed from same passive channel)
- Solving this small problem is much easier, that it doesn't need long time run and it limited the range of affected settings.



3. Different behaviors in dealing with Xtalk channels

- Found by AMI_Init dump.
 - EDA1: AMI_Init with 0 aggressors. Xtalk channels are treated separately. (Another AMI_init with 1 aggressor)
 - EDA2: AMI_Init with real aggressors.

```

number_of_rows:
aggressors:0
sample_interval:
symbol_time:
AMI_parameters_in:(
  (AMI_Version "6.1")
  (Init_Returns_Impulse True)
  (GetWave_Exists True)
  (Max_Init_Aggressors 6)
  (Modulation "NRZ")

```

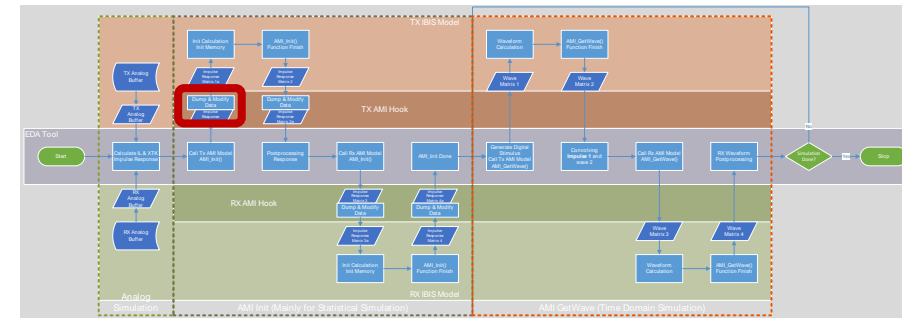
EDA1 AMI_Init dump

```

number of rows:
aggressors:5
sample_interval:
symbol_time:
AMI_parameters_in:(

```

EDA2 AMI_Init dump



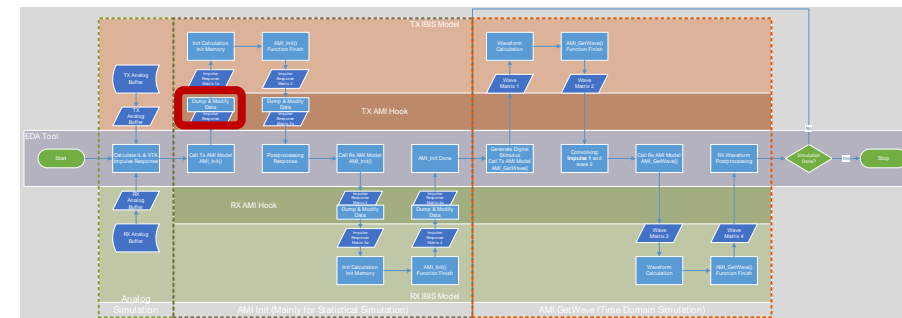
3. Different behaviors in dealing with Xtalk channels

■ What has hook helped?

- We learned the xtalk special processing in EDAI and may introduce more consideration in future projects.

■ An open question:

- Which way is more common in modern EDAs?
- What is the recommendation from IBIS open forum?



Summary

- AMI DLL hook can help IBIS-AMI simulation debug by:
 - Split the big problem into multiple checkpoints and thus multiple smaller problems. Each of the small problem is much easier to solve.
 - Provide much more extra information to SI engineer who don't have access to model or software source codes.
- AMI DLL hook has helped and provided 3 significant helps in one of our projects as story sharing suggested.

Open discussion to IBIS Open Forum

- Is it possible to EDA software to provide all IBIS-AMI API dumps to general users? Maybe open it with some internal debug environment variable, etc.

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